



*The official rule book of the
Upper Peninsula Horsemen's Association
Since 1965.....*

Revised 2024

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Dear Members,

I hope this note finds you well. I am writing to inform you about some important changes that have been made to the rules of our organization, UPHA (Upper Peninsula Horseman's Association).

I along with the Board of directors for UPHA have recently and thoroughly reviewed and revised the rulebook for 2024. Please take the time to review it so that you are aware of the changes that were made.

We believe that it is crucial to involve all members in the process and value your input. Therefore we highly encourage your active participation by attending meetings and sharing your thoughts. All meetings are open to all members and the public. Meetings are held on the first Sunday of every month. Please consult our Facebook page and/or our website or any board member to confirm meetings during the off season and to find out the location.

If you have any suggestions for changes that you would like to see implemented, we welcome your feedback. You can reach out to any board member directly or attend one of our upcoming meetings to express your ideas and/or concerns. Our annual rule change meeting is in December and rule change submissions are due in November. Your opinions matter to us, and we are committed to ensuring that all members are satisfied with the organizations rules and regulations.

Thank you for your continued support and dedication to UPHA. We look forward to hearing from you and working together to create a stronger and more inclusive community.

*Yours Sincerely,
Christa McCarty and the UPHA Board of Directors*

UPPER PENINSULA HORSEMEN'S ASSOCIATION

FORWARD

The U.P.H.A. (Upper Peninsula Horsemen's Association) originated at annual meetings held by various 4-H Club leaders and other interested horsemen over a period of years. The need for such an organization was evident and finally, at the annual fall meeting of 4-H leaders which was held at Harvey, Michigan during the winter of 1964, a plan was offered and a meeting place suggested for the formation of such an organization.

On January 10, 1965, sixty-five (65) interested horsemen from the central and western portions of the Upper Peninsula of Michigan met at the Mansfield Township Hall near Crystal Falls and after discussing the merits of such an organization, officers were elected and a meeting date and place set for the first director's meeting.

The U.P.H.A. was organized primarily to provide more recreation for Horsemen, to promote better horses and horsemen, to offer association stock sales, and increase interest in shows and gymkhanas.

This rule book is intended to assist clubs and individuals in planning, sponsoring, and staging a show and to provide a guide for showing horses under a standard pattern or uniform set of rules.

Some of the terminology contained in this rule book was taken from various established rule books and the remainder was prepared by the committee of rules.

The officers and directors of the U.P.H.A. take this opportunity to express their sincere appreciation to those who helped make this association possible.

CONSTITUTION OF THE UPPER PENINSULA HORSEMEN'S ASSOCIATION

ARTICLE I. Name:

The name of this corporation shall be the Upper Peninsula Horsemen's Association, U.P.H.A.

ARTICLE II. Objectives:

- A. This corporation is organized as a non-profit, non-stock organization pursuant to Michigan statutes.
- B. To help promote horse shows, trail rides, stock sales, gymkhanas, etc. in Upper Michigan.
- C. To provide a system whereby members may compete for championships in various events.
- D. To gain publicity through use of newspapers, radio and television, to benefit horse shows, stock sales, etc.

ARTICLE III. Membership:

- A. Persons paying annual dues and abiding by the regulations of the U.P.H.A. shall be considered members.
- B. Membership is available to persons living in the neighboring states.
- C. Membership is open at all times and opportunity to join the U.P.H.A. will be offered at all shows, sales or any other U.P.H.A. sanctioned activity.
- D. One rule book will be given with each membership.

ARTICLE IV: Location of Business Office.

The Address of the business shall be that of the Secretary.

ARTICLE V. Officers:

- A. Seven Directors and no less than two(2) or more than five(5) alternates will be nominated 30 days prior to voting. Officers will not represent a particular county. New officers will be considered Directors thereafter for legal purposes. These Officers and Alternates will serve for a term of one year. Officers and

Alternates must pay their membership by the first meeting of the year. The officers shall be Chairperson, Vice Chairperson, Secretary, Treasurer, Point Secretary and Assistant Point Secretary. No Alternate will have nominating or voting powers unless they are representing an absent director at a regular monthly meeting. The director who will be absent shall designate an alternate to represent them prior to the meeting.

B. The Chairperson shall preside at all meetings of the association and of the Board of Directors, shall be responsible to appoint committees and call any special meeting. The Chairperson will be responsible for the ordering of all awards.

C. The Vice-Chairperson shall act as Chairperson in the absence of the Chairperson. The Vice-Chairperson should assist the Chairperson with all duties and responsibilities requiring assistance.

D. The Secretary shall keep minutes of all meetings, shall arrange for members to be informed of notices of same when necessary, and store all association documents and paperwork. The Secretary is responsible for all U.P.H.A. correspondence.

E. The Treasurer shall pay all bills of the U.P.H.A. when approved by the Chairperson, Vice-Chairperson or the Board, and provide monthly and end of year financial reports. A special meeting will be held called an auditing meeting. The committee will be appointed by the President. Meeting needs to be held prior to the November meeting to audit the Fiscal year November 30 thru November 29.

F. The Point Secretary will keep track of all points accumulated by any paid member. The Point Secretary shall be responsible for purging all show results sheets, every year, keeping records for twenty years then destroy. The Point Secretary will be responsible for obtaining and recording of all U.P.H.A. memberships, and provide a list of all members eligible to vote. The Point Secretary will also be responsible for maintaining the U.P.H.A. laptop and the show program to track all the current points.

G. The Assistant Point Secretary will work with the Point Secretary throughout the year and compare at the end of the year for accuracy.

ARTICLE VI. Directors:

- A. Directors shall be members in good standing of the U.P.H.A. and be residents of the U.P.
- B. Directors shall not expect any compensation for expenses at or travel to and from meetings.
- C. Vacancies on the Board of Directors may be filled by action of the Board until the next annual meeting. If a member of the Board of Directors misses more than three meetings in one year without good cause, he or she may be suspended and replaced by the Board of Directors.
- D. A quorum shall be 3/4 of the paid directors present.
- E. All directors will register at shows they attend with the show committee.
- F. Directors annual dues must be paid on or before the January meeting following the annual meeting.

ARTICLE VII. Amendments:

- A. Proposed amendments shall be submitted to the U.P.H.A. Secretary at least thirty (30) days in advance of the General Members meeting so they may appear at the meeting. The proposed amendments shall be presented to the officers at the next Board meeting.
- B. Amendments to rules and regulations will be decided by a majority vote of $\frac{3}{4}$ of the paid members present. Voting privileges are for paid U.P.H.A. members 18 years and over.

ARTICLE VIII. Meetings:

- A. The annual awards banquet and gathering will be at end of season.
- B. The General Membership meeting will be held on a date after the Awards Banquet. The purpose of this meeting is to elect seven (7) officers and two to five (2-5) alternates from the ballots submitted by the Secretary. This meeting will also make any other necessary changes such as class or rule changes, membership dues, etc.
- C. Notice of any meeting shall be given to members, committees or directors at

least three days and not more than thirty days in advance. Special meetings may be called by the Chairperson, majority of Board of Directors or any ten members.

D. There will be no taping of U.P.H.A. meetings without approval of the Directors.

UPPER PENINSULA HORSEMEN'S ASSOCIATION SHOW RULES

SECTION I. General Rules:

A. All shows require exhibitors to present a current negative Coggins Test for each horse brought on the grounds to show.

B. All contestants wishing to accumulate points must be a paid U.P.H.A. member. Contestants, who are not paid members, cannot accumulate points for year-end awards or special awards. Point accumulation will be effective at the time the contestant is a paid member however, points are not retroactive. Membership and sanction fees will be determined annually by the Board. All exhibitors and contestants will be permitted the opportunity to join U.P.H.A. prior to the start of any approved show by the Assistant Point Secretary or aides.

C. Any new clubs, organizations and individuals must apply to the U.P.H.A. for application to hold, sponsor or stage a show under U.P.H.A. rules and must submit to the U.P.H.A. by the March Directors meeting, a program of events. In the event any club feels a need to revise their program, it will have until the May meeting to resubmit their program. In the event any club fails to perform their program as submitted and approved by the U.P.H.A., it will lose all of its points for that show. Judges cards/ results must be attached to show results. It is further emphasized that the points lost would be for the entire show and not just for the event in which they occurred. It shall be the responsibility of the show committee to notify U.P.H.A. Directors of the show site and when inspection is convenient. Specifications and the diagram for an arena will be supplied by the U.P.H.A. The arena shall be an enclosed Area.

D. All shows will start at 8:30 AM in respected time zone.

E. Local sponsors may charge a maximum entry fee of \$ 5.00 per class and a \$ 1.00 office fee per contestant, per show.

F. All judging will be in accordance with U.P.H.A. rules and judges be on a current approved "Judges List" or have a current "Judges Card" from an

approved equine association, and be approved by a majority of directors. No judge shall reside within the Upper Peninsula. A judge may judge no more than two years in a row. The show committee will post a form furnished by U.P.H.A., whereby any U.P.H.A. Member may write their approval/disapproval comments about the judge for that day and sign their name. The judge does not have to stay for speed events with the understanding that one U.P.H.A. Director or alternate be present and observing to settle disputes. An apprentice judge will be allowed in the ring, but the apprentice may not discuss the placing in the class with the judge, until the class has been placed and the judge's card turned in.

G. The ringmaster or steward shall not take part in judging or discuss judging procedures with the judge. The ringmaster must remain neutral at all times. The ringmaster is in charge of all activities in the show arena. He/she is to assist the gate-person in admitting animals to and from the ring. He/she is to see that all animals registered in the class are present. He/she is to observe and enforce safety precautions and assist the judge only in situations where decisions of judging are not involved. The judge or ringmaster may call out any contestant at any time for improper attire, or horse and tack, for safety reasons.

Any complaint shall be presented to the ringmaster who shall with the steward or judge, discuss said complaint and make a decision before the next class is begun. All protests, not agreed on by all parties by the previous item, must be filed with the U.P.H.A. Secretary, or Board member if he/she is not available, within 48 hours of the show in which it occurred. A protest or charge must state the full name and address of the accused and contain a complete and definite statement of the act which constitute the alleged violation. Precise details regarding a violation of the rules is necessary. The maker of the protest must be prepared to substantiate the protest by personal testimony at a hearing or by sworn statements, witnesses or other evidence. The maker of the protest must be a contestant or guardian. A protest shall be accompanied by a \$5.00 fee, to be refunded in the event the protest is validated.

H. No two sanctioned shows shall be held on the same day.

I. Exhibitors may show more than one horse in the same event if separate entries are submitted for each animal, except for Showmanship, Lead- Line, Lead-Line Trail, Pleasure, Equitation, and Horsemanship. Any member may show a horse for another member as long as in the same age division, except for Showmanship, English Equitation and Horsemanship which are judged on the exhibitor. Points will be awarded to the horse except for the same stated classes.

More than one person may ride the same horse, excluding open classes or in the same age group. Owner must decide at the beginning of the show season which classes qualify for 100 or 200 point awards. Year-end awards may be earned in all classes.

J. Five places will be awarded in each class. It is up to the show committee to award what they wish. Points will be determined by 1st place-5 points, 2nd place-4 points, etc. The accumulated points will be tallied towards awards at the U.P.H.A. End-of-Year Banquet.

K. There will be three year-end award winners in each class. The awards must be engraved as follows: U.P.H.A., Year, Grand Champion, Class; U.P.H.A., Year, Reserve Champion, Class; and a certificate for 3rd Place: U.P.H.A., Year, Third Place, Class.

In case of a tie, the horse with the most firsts will receive the higher award. In order to receive a year-end award, the horse and exhibitor must be a paid member.

If there is a high point year end award, you must participate in a minimum of 51% of sanctioned shows. If there is a single judged show that must be counted in the 51%.

L. Any horse or exhibitor accumulating 100 points or 200 points in any one division will receive a recognition award at the year-end banquet. These points may be earned under different riders and in different age groups. A horse or exhibitor may receive only one 100 point or 200 point award in each class.

M. Supreme Horse/Handler Awards (Points start in 2013)

Supreme Horse Award -500 Points

300 points - performance - points earned in a maximum of 4 classes - with a minimum of 100 points in English and Western.

50 points (minimum) - Halter - weanlings through aged classes no color classes will count toward this award.

100 points (minimum) - English Pleasure (Jr & Sr. Horse; Juv, Jr, Sr Rider); Western Pleasure (Jr. & Sr. Horse; Juv Jr. & Sr Rider.;

50 points (minimum) - Barrels, Poles, or Plug - (combined points from all listed classes)

100 points (minimum) - Trail, Western Riding, Reining, Driving, Ranch Horse Disciplined Rail - (combined points from all listed classes)

Owner does not have to show horse for points to count. Points stay with horse through new ownership.

Supreme Mini Award- 250 Points

75 points - Halter. *color classes will not count

75 points - Mini trail

75 points - Driving

75 points – Extra in any event

Owner does not have to show horse for points to count. Points stay with horse through new ownership.

Supreme Handler Award-250 Points

50 points (minimum) - Showmanship

50 points (minimum) – Horsemanship

50 points (minimum) - English Equitation

All other points can be earned in one or combined from listed classes. Handler does not have to own horse for points to count.

Other rules that apply: The award will be an appropriate award that will be presented at the awards banquet. Persons interested in the award should keep track of both their and their horse's points.

N. Entry sheets must be submitted to the U.P.H.A. Point Secretary within 15 days after any approved show. Delinquent reports will be subject to a fine of \$25.00. If the points and fees are not submitted within 15 days, the missing points in question will be disallowed. If they cannot be procured, requests for approval on any subsequent show may be denied.

O. Age of contestants at any U.P.H.A. sanctioned show will be as follows:

1. JUVENILE - 3 through 13
2. JUNIOR - 14 through 25
3. SENIOR – 26 and over

In all classes, the contestants age will be determined by his/her age on January 1st of the current year.

P. The age of the horse will be determined as of January 1st of the year following its birth. For example, a horse born on May 1, 2000 will be considered one year old on January 1, 2001.

Q. Points will be awarded to the horse in all classes except: Showmanship, Lead-Line, Lead-Line Trail, Horsemanship, and Equitation.

R. All shows must offer the following classes. Any optional classes may be held during break, if time permitting, or at the end of the day. "A variance may be issued by a majority of the board of directors to include additional classes with the regular schedule of classes. This must be submitted to the board by the May meeting". The walk trot division no horse and rider combination shall cross enter into canter classes with the exception of the Open Walk Trot Western Pleasure.

1. Hunter In Hand
2. Weanlings & Yearlings
3. *Stallions 2 & Over (Optional Class)*
4. Mares & Geldings 2 & 3
5. Mares 4 & Over
6. Geldings 4 & Over
7. Miniature Horse (Any Sex/Age & Stallions)
8. Color Halter Class, Open***
9. Solid Halter Class, Open***
10. Showmanship, Juvenile
11. Showmanship, Junior
12. Showmanship, Senior
13. Lunge Line 2 & Under
14. Miniature Horse Hunter in Hand
15. Miniature Horse Trail
16. Lead-Line Trail (Ages 3-10 only)
17. Lead-Line (Ages 3-10 only)
 30 minute break
18. Pleasure Driving, Open
19. Walk Trot English Pleasure
20. Junior Horse English Pleasure
21. Senior Horse English Pleasure
22. English Pleasure, Juvenile
23. English Pleasure, Junior
24. English Pleasure, Senior
25. Walk Trot English Equitation
26. English Equitation, Juvenile
27. English Equitation, Junior
28. English Equitation, Senior
29. *Hunter Over Fences (Optional Class)*

30. *Open Jumping (Optional Class)*
 30 Minute Break
31. In Hand Trail Open (*No Mini horses & no cross entering riding Trail*)
32. Walk Trot Trail
33. Trail Juvenile
34. Trail Junior
35. Trail Senior
36. Walk Trot Western Pleasure
37. Walk Trot Western Pleasure *OPEN*
38. Junior Horse Western Pleasure
39. Senior Horse Western Pleasure
40. Western Pleasure Juvenile
41. Western Pleasure Junior
42. Western Pleasure Senior
43. Ranch Rail Open
44. Walk Trot Horsemanship
45. Western Horsemanship Juvenile
46. Western Horsemanship Junior
47. Western Horsemanship Senior
48. Western Disciplined Rail Open
49. *Western Riding (Optional Class)*
50. Reining Open
51. Ranch Riding Open
 30 Minute Break
52. Barrels Juvenile
53. Barrels Junior
54. Barrels Senior
55. Midwest Flags, Open
56. Home Run Open
57. Plug Race Juvenile
58. Plug Race Junior
59. Plug Race Senior
60. Scuda Hole Open
61. Pole Bending Juvenile
62. Pole Bending Junior
63. Pole Bending Senior
64. Stakes Race Open

***** See halter judging rules regarding color classes on page 14.**

S. Exhibitors shall be responsible for any accident caused by his/her animal.

T. Improper language or abusive actions will be cause for disqualification and possible dismissal from any class.

U. Approved helmets are required for all riding classes if the contestant is 18 & under.

V. If you fall off your horse in any class you are disqualified but may complete class at judge's discretion.

SECTION II. Judging Rules:

A: Halter Classes:

1. Entries are to be judged on conformation type, quality, and way of going with attention to the type of conformation and emphasis on balance.
2. Qualifications/Judging for color halter class and solid halter class will be 60% color and 40% conformation. The entire class will be judged by walking a circle in both directions, followed by a line up for inspection. At the judge's discretion horses may walk in and line up in the case of very large classes but horses are not required to trot.
3. Handlers of stallions must be 18 years of age or older. Stallions must be shown with lead chain curb on halter. In the event an open face bridle is used, chain must be a minimum of $N1/2$ " flat chain.
4. Mares are not to be shown with foals at side and foals are to be shown without mares in the arena.
5. Blind or lame horses cannot be shown.
6. Open face bridle or halters may be used.
7. Horses under saddle are not allowed in halter classes.
8. Exhibitors must wear proper Western or English attire. (See Western or English Pleasure Class rules.)
9. Miniature horses must be 38 inches or under, and may be measured at any show.

B: Hunter in Hand

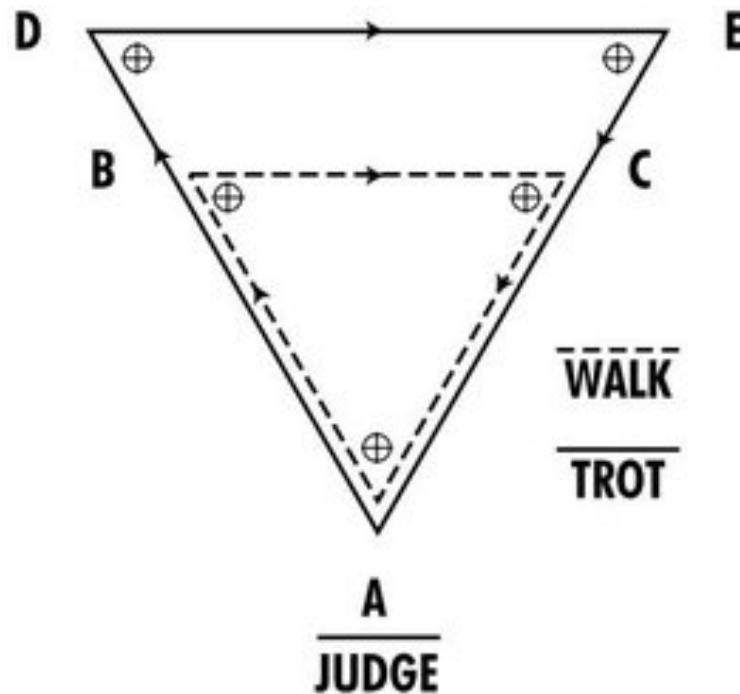
Suggested 70 to 90 feet (21.34 to 27.43 m) between corner markers

Scoring System: 60% movement, 30% conformation, 10% temperament.

If a horse knocks over a cone or marker, they are to be scored accordingly. This does not constitute immediate disqualification but at the judge's discretion can be penalized in the temperament or movement score.

If a horse or exhibitor falls, they are to be scored accordingly. This

does not constitute immediate disqualification but at the judge's discretion can be penalized in the temperament or movement score. If a horse is off pattern either by completing the large triangle ADEA before the small triangle ABCA, by not displaying the correct gait while completing the corresponding triangle or by not submitting to inspection prior to completing the pattern, the entry shall be disqualified. An appropriate penalty shall be assessed at the judge's discretion for break of gait during completion of the pattern, but this shall not constitute off pattern or immediate disqualification.



Equipment:

Horses 2 years old or older May be shown in a plain leather halter and plain leather lead shank or English headstall equipped with any acceptable single-rein English and that complies with appropriate equipment rules for the age of the horse shown. For horses one year old and younger, halters are mandatory. The halter and lead must be halter of plain leather. The chain on the lead may be over the nose or under the chin; however, no chains are allowed in the horse's mouth and no lip chains are allowed. The use of a crop or bat is optional.

Attire:

Attire of the handler should permit free movement. Color may be chosen to complement horse, but should be conservative. Suitable attire shall be a collared polo shirt or collared dress shirt (solid colored and either white or another conservative color), vest, tie and gloves (optional). Dress pants should be loose

enough in which to run. If a belt is worn, it should be a plain belt, not of western type or style. Jeans are forbidden. Running shoes, cowboy boots or paddock boots are required. **English attire is discouraged but may be worn**

Class Conduct:

Horses will be judged individually on the triangle. The horses will approach the judging area (A) and set up for inspection in the “open” position (i.e. with all four legs of the horse visible by the judge standing on either side of the horse). The judge shall inspect each horse from the front, rear and both sides. Transmissible weakness and/or conditions shall be counted strongly against animals. At the judge’s request, the horse will then walk the small triangle ABCA. The horse will continue on at a trot following the large ADEA. At the completion of the judging, the handler will lead the horse away from the judging area. As one horse leaves, the next one will enter the judging area promptly. An exhibitor may show more than one horse in a class.

C: Miniature Horse Hunter in Hand

General:

1. Horses must be three years old or older and 38” and under.
2. To be judged on style, manners, and way of going.
3. Preference given to those horses that cover the course at an even pace, with free flowing strides, such as a brisk trot or canter, must maintain same gait throughout the entire course.
4. Circling once upon entering the ring and once upon leaving the ring is permissible.
5. Athletic shoes are allowed

Course:

1. There will be a minimum of 4 fences and a maximum of 6 fences.
2. All jumps must have a ground pole.
3. Jump standards may not be taller than 40” and must be collapsible.

C. Faults

1. Causes for elimination in Hunter classes:
 - a. Three (3) refusals, b. Off Course, Fall of horse or exhibitor, c. Jumping of obstacle by exhibitor, d. carrying a whip, e. unsound horse.
2. Major faults to be scored: a. Knockdowns b. Touches c. Refusals d. Bucking or Kicking e. Spooking or shying, F. Not maintaining an even pace

D. Showmanship:

Showing a horse is an art and should be considered as such by the showman and judge alike. Proper showing testifies to the obvious pride the showman has in his animal. Conformation of the horse is not judged. Judges are expected to be

familiar with all breed standards and to judge on the ability of the showman. Technical points and minor infractions of the rules should not be over-emphasized to the extent that they outweigh the presentation of a clean, well-conditioned, trained animal.

The method of showing the horse is optional. Instructions will be given by the ring master or steward as designated by the judge. Styles of showmanship vary according to the breed.

1. Appearance of the Horse

- a. Glossy-coated shine that is clean, healthy and muscled.
- b. Excess fat or a thin, unthrifty condition is objectionable.
- c. Areas around the eyes, ears, muzzle, nostrils, belly, between the legs and around the tail must be clean. Excess hair trimmed, ears need not be cleaned out.
- d. Trimming of the mane and tail should be done according to breed standards.
- e. The tack should be neat, clean, well fitted and should complement not detract from the horse.
- f. Horses shown Western are to be shown in a halter. Leather and nylon are permissible.
- g. Horses shown English may be shown either in a halter or bridle. Show halters must have a throat latch. Horses shown in a double rein bridle should have the snaffle rein lay over the withers and be handled with the curb rein. The snaffle rein, bit and cheek pieces may be removed from the full bridle and the horse shown with the chain under the horse's jaw or over the horse's nose shall be permitted.

2. The Exhibitor

Exhibitors must wear proper Western or English attire. (See Western or English Pleasure Class rules.)

3. Showing the Horse

- a. The exhibitor should be ready to enter the ring in a brisk, alert manner. Exhibitors should watch for any instructions from the ringmaster/gate-person or judge. Showmanship is practiced from the time of entering the ring until after the class is completed.
- b. Showman and horse should demonstrate the ability to work as a team. The horse responding to the slightest signals and being shown to the best advantage.
- c. The horse must be under control at all times.
- d. The exhibitor should not block the judge's view of the horse.
4. The exhibitor must lead on the horse's left side holding the lead shank in the right hand near the halter with the tail of the lead loosely coiled in the left hand unless requested by the judge to show the horse's teeth. It is preferable that the exhibitor's hand not be on the snap or chain portion of the lead continuously. The excess lead should never be tightly coiled, rolled, or folded. When leading, the

exhibitor should be positioned between the eye and the mid-point of the horse's neck, referred to as the leading position.

5. The horse should move freely at a walk or trot (second gait for Tennessee Walkers.) Those breeds which do not trot should be shown by breed standards. The exhibitor should stay in position, by the near side of the horse's neck, preferably between the horse's head and shoulder.

6. The pattern for showing the horse will be designed by the judge. When moving toward or away from the judge or ringmaster/gate-person the horse should be a length away. On turns of greater than 90 degrees, the ideal turn consists of the horse pivoting on the right hind leg while stepping across and in front of the right front leg with the left front leg. An exhibitor should not be penalized if their horse performs a pivot on the left hind leg, but an exhibitor whose horse performs the pivot correctly should receive more credit. A pull turn to the left is an unacceptable maneuver.

7. Exhibitors should maintain a position that is safe for themselves and the judge. The position of the exhibitor should not obstruct the judge's view of the horse and should allow the exhibitor to maintain awareness of the judge's position at all times. The exhibitor should not crowd other exhibitors when setting up side-by-side or head-to-tail. When moving around the horse, exhibitors should change sides in front of the horse with minimal steps and should assume the same position on the right side of the horse that they had on the left side.

E: Longe Line

Only yearling and 2-year-old animals are eligible for this division. Horses shown in this division cannot be shown in any under-saddle classes.

1. Appointments of Horse

a. Horses should be shown in show or work type halters. A longe line with or without a chain must be snapped to the halter. If a chain is used, the chain should not be run under the chin, over the nose or over the poll – only snapped to halter. Longe whips are allowed, and if used, cannot touch the animal. Splint boots are optional; however, wraps or bandages of any kind are not allowed.

2. Appointments of Exhibitor

a. Western appointments as described in the English and Western Division are required, unless the horse is presented as a hunter, in which case the animal's mane and tail should be braided and the handler must wear hunt attire.

3. Horse's Performance and Manners

a. Movement of the horse should be judged as pleasurable and natural. Emphasis should be placed on how well the horse moves and on its attitude, as reflected in its ears, mouth, tail and way of going. Minor breaks of gait and momentary lapses of

attention or playing on the part of the horse should not be penalized. However, the horse should be in control at all times. The judge may penalize a horse for being out of control - excessive bucking, running off, or willful disobedience.

4. Exhibitor

a. The exhibitor's manners and actions in handling the horse on the line reflect the time and effort the exhibitor has spent training the horse. The actions of the horse should indicate a willing response to the exhibitor. The exhibitor and horse should demonstrate the ability to work calmly and quietly.

Lunge Line Class Procedure

1. Exhibitors will enter the ring with their horses one at time.
2. Exhibitors will work their horses for 90 seconds – 45 seconds in each direction. (A timer should blow a whistle to notify the exhibitors to begin, at 45 seconds and at 90 seconds.) The exhibitor may start the horse working in either direction of the ring. A horse being shown in hunter seat tack must walk, trot or canter in both directions of the ring. A horse being shown in western tack must walk, jog and lope in both directions of the ring. The exhibitor may determine how much time is spent at each gait. For example, if a horse is an exceptional jogger, the exhibitor may choose to showcase that ability after completing all of the required gaits.
3. The longe line cannot touch the animal.
4. After all of the exhibitors have longed their horses, they are to lead their horses into the ring, line up in a row, set up as in a halter class and be judged. Exhibitors may choose to use a lead shank during this part of the class. The lead chain may be placed under the horse's chin or over its nose, as in a halter class.

SECTION III. Performance Class Rules:

A. Lead-Line

1. Class will be judged on the performance of the rider.
2. Handler and rider will wear proper riding attire. (See Western and English Pleasure Class rules.) Tapadero stirrups are allowed. horse must have a halter on along with bridle. Rider must wear a safety helmet at all times.
3. Age of rider will be 3 as of the day of the show - 10 yrs of age.
4. Rider may compete in Lead-Line Trail but may not compete in other performance classes.
5. This class will be judged at a walk only.

B. Lead-Line Trail

1. Judging will be based on the performance of the rider to negotiate the obstacles. Judging will be done by the judge of the day.

2. Classes will be held in an enclosed area inside or outside of the main ring and will be posted by 8:30 A.M.

3. Horses are not required to work the rail, but the course must be designed to require each horse to only walk (no lope or trot). Riders will be penalized for delays in doing an obstacle or if a refusal, will be asked to go on to the next, with no points given for that obstacle. Carelessness in negotiating obstacles will be similarly penalized. Failure to follow the course shall be penalized. In case of a tie, contestants will be required to work another obstacle. It is permissible to change hands to work an obstacle, hands to be around reins. Contestants will not be disqualified for touching the horn.

4. Five obstacles will be used and selected from the following approved list:

- a. Walk over log or logs placed flat on the ground.
- b. Stop horse at designated spot, and back horse up at least three (3) steps.
- c. Zig-Zag through cones. (Cones to be set up at a distance that will be easily negotiated.)
- d. Walk completely around an item such as a barrel or pole.
- e. Turn horse either to the right or left 180 degrees.
- f. Have the judge ask the rider a simple tack or horse question such as: horse's name, horse's color, bridle, rein, saddle, mane, ears, etc.
- g. Stop the horse and wave at the audience.
- h. Dismount horse (rider may have help, if necessary), and lead horse to exit gate. This is only to be done as the last obstacle, so as the rider is not required to remount the horse.

5. Handler and rider will wear proper riding attire. (See Western or English Pleasure Class rules.) Tapadero stirrups are allowed. Rider must wear a safety helmet.

6. Age of rider will be 3-10 years of age.

7. This class will be judged at a walk only.

8. The hosting club will provide the pattern.

C. Pleasure Driving, Open

1. Horse and/or pony will compete with the emphasis placed on the ability of the animal to give a pleasurable drive combined with safety and manners. Judging will be 80% on performance and ability of driver; 10% on conformation and 10% on appointments.

2. Miniature horses must be 3 years of age or older to drive

3. Horse/pony shall enter the ring to the right at a park gait (normal trot.) Each horse shall exhibit the following gaits: Walk, park gait (normal trot), and road gait (faster extended trot). Each shall demonstrate such gaits in both directions of the

ring at the direction of the ringmaster/gate-person. Change of direction shall be done by crossing the ring at a walk or park gait only. Each horse shall also be required to back and stand quietly. Headers will be permitted in the line up at closer than three (3) feet from the horse.

4. Horse/pony shall compete in a driving class safely harnessed to a cart/buggy. The exhibitor and/or groom (optional) are to be a competent person and shall be the only person(s) permitted in such cart/buggy during exhibition. The cart/buggy shall be a pleasure type, two (2) to four (4) wheel, single horse with seats for one or two persons. All carts must be basket type equipped. No stirrup type carts or sulkies will be allowed. Dash and basket cover is optional.

5. Equipment to be used shall include a whip suitable to the cart/buggy, a collar or breast collar harness and standard bridle. Check reins, blinders, breeching or thimbles, martingales and cavesons noseband may be used at the option of the exhibitor. Any normal driving bit is accepted including half-cheek snaffle, liverpool, elbow driving and bradoon overcheck bit. All mouth pieces must be a minimum of 5/16" in diameter, measured one inch from the cheek. If the horse's mouth is found bloody, disqualification is at the discretion of the judge.

6. Exhibitors shall be neatly attired. (English, Western or Driving Attire). A coat of choice plus English, Western or Driving hat to go with your outfit, or a safety-type helmet is permitted. Exhibitors may wear rain wear or inclement weather apparel if weather conditions require it. If a female exhibitor is attired in a short dress, a lap robe is required.

D. Junior Horse English Pleasure

1. Rules will be the same as in English Pleasure with the exception that the horse be five (5) years of age or under.
2. Rider will wear proper riding attire. (See English Pleasure Class rules.)

E. Senior Horse English Pleasure

1. Rules will be the same as in English Pleasure with the exception that the horse be six (6) years of age or older.
2. Rider will wear proper riding attire. (See English Pleasure Class rules.)
3. Horses shown in Junior & Senior Horse classes may also be shown in the riders English Pleasure age group. Points accumulated in the Junior Horse Class will automatically be added to the Senior Horse class for the 100/200 point award.

F. English Pleasure

- 1.** The purpose of the hunter under saddle horse is to present or exhibit a horse with a bright, alert expression, whose gaits show potential of being a working hunter. Therefore, its gait must be free-flowing, ground covering, and athletic. Hunters under saddle should be suitable to purpose. Hunters should move with long, low strides reaching forward with ease and smoothness, be able to lengthen stride and cover ground with relaxed, free-flowing movement, while exhibiting correct gaits that are of the proper cadence. The quality of the movement and the consistency of the gaits are major considerations. Horses should be obedient, have a bright expression with alert ears, and should respond willingly to the rider with light leg and hand contact. Horses should be responsive and smooth in transition. When asked to extend the trot or hand gallop, they should move out with the same flowing motion. The poll should be level with, or slightly above, the withers to allow proper impulsion behind. The head position should be slightly in front of, or on, the vertical.
- 2.** Hunt horses to be shown at a walk, trot and canter both ways of the ring. Saddle horses may be asked to slow gait or rack. Walking horses to pace or running walk in place of trot. The order to reverse may be executed either toward or away from the rail. The horse will stand quietly and back readily.
- 3.** Equipment for Hunters will be hunt or forward seat saddles; breastplates and light hunt show bridles. Martingales, tie-downs, figure eight or dropped nose band or draw reins are prohibited. Saddle horses will have flat saddles and pelhams or full bridles. No martingales, etc. Walking horses will use standard walking horse bit and bridle. If boots are used, they must be leather or unlined rubber bell boots, hinge bell or heel boots with leather strap only. No martingales, etc.
- 4.** Attire for Hunter classes will be: Appropriate English Attire shall be worn for all English classes along with hunt helmets fitted and hunt boots. Ties or chokers are optional. Spurs of the unrowelled type and crops or whips are optional for Hunt, Saddle or Walking Horse attire. Saddle & Walking horse attire will be saddle suits or Kentucky Jodhpurs with appropriate jacket; collared shirt; derby or soft hat and jodhpur boots. No contrasting colors other than vest.
- 5.** In extreme temperatures, it will be the decision of the Chairperson and the Judge, as to whether or not hunt coats need to be worn. In the event jackets are optional, an appropriate English shirt with any length sleeve length will be allowed.

G. English Equitation

1. Riders will be judged on seat, hands, performance of the horse, appointments of the horse and rider, and suitability of horse to rider. Individual workouts are required prior to rail work and will count as a min 60% of the score when rail work is done.
2. Judge will provide pattern and has the option to require rail work: Hunt horses are to be shown at a walk, trot and canter one way of the ring. Saddle horses may be asked to slow gait or rack. Walking horses to pace or running walk in place of the trot. The order to reverse may be executed either toward or away from the rail.

H. Walk/Trot Classes

1. Classes will be judged based on their corresponding class rule,
2. Canter and lope will not be called for however, exhibitors may be required to extend the walk, trot or jog.
3. Horse and rider combination are not allowed to cross enter into any class that requires a canter or lope.

* Walk Trot Western Pleasure Open will be allowed to cross enter*

I. Junior Horse Western Pleasure

1. Rules will be the same as in Western Pleasure with the exception that the horse be five (5) years of age or under.
2. Two hands will be allowed on the reins.
3. Rider will wear proper riding attire. (See Western Pleasure Class rules.)

J. Senior Horse Western Pleasure

1. Rules will be the same as in Western Pleasure with the exception that the horse be six (6) years of age or older.
2. Only one hand will be allowed on the reins.
3. Rider will wear proper riding attire. (See Western Pleasure Class rules.)
4. Horses shown in Junior & Senior Horse classes may also be shown in the riders Western Pleasure age group. Points accumulated in the Junior Horse class will automatically be added to the Senior Horse class for the 100/200 point awards.

K. Western Pleasure

A good pleasure horse has a stride of reasonable length in keeping with its conformation. The horse has enough angle to its pastern to give the rider a pleasant, smooth ride. The horse carries its head in a natural position consistent with its breed standard—not too high or too low, not over-flexed at the poll or excessively nosed out. Credit should be given to a horse that is relaxed but has its ears alert, that looks balanced in its way of going, and is bright as well as responsive to the reins. If asked to extend the jog, it moves out with the same

smooth way of going. The horse should not appear sullen, dull, lethargic, drawn, or overly tired.

HORSE'S PERFORMANCE & MANNERS

1. The rider must have the horse walk, jog (or second gait), and lope (or third gait), with light contact on the horse's mouth. Passing is to be on the inside. Extended gaits may be requested by the judge. Horses are to be judged on quality, performance, manners, and suitability to the rider. The horse must be serviceably sound.
2. Also on correct leads, response to commands and control over excessive speed. The reverse will be away from the rail. Backing is required.
3. Only humane bits, curbs, spurs, etc. will be allowed. Curb straps must be loose enough to allow 2 fingers under. Curb chains must be a minimum of 1/2" flat chain or leather. Horses six years and older must be bitted. A romal is permissible. No mechanical hackamores or training devices are permissible. Tie-downs are prohibited, but breast straps are allowed. Regular western saddle required. No Tapaderos.
4. Western attire will include: western hats and boots, regular long sleeved shirts or blouses, western pants. Belts are optional. Neckties, pin, bows, bolos, spurs and chaps are optional. NO western fashion boots.

L. Western Disciplined Rail

Disciplined Rail is an advanced class which tests the skills of both horse and rider, as they execute specific gaits, transitions and movements as requested by the judge. Following are some, but not all, of the items the judge may ask you to perform:

1. Transitions to and from any gait, such as trot to canter, hand gallop to halt, halt to canter, trot to counter canter, etc. You may also be asked to perform a gait for a specific number of steps or strides.
2. Counter canter.
3. Extension and collection of any gait.
4. Sidepass
5. Pivot or forehand turn for a specific number of degrees.
6. Back
7. Change leads (Example: "As you pass in front of the judge, perform a simple change of lead.")
8. Depending upon the number of participants in the arena, you may be asked to reverse at a trot
9. Walk "on the buckle".
10. Leg-yield away from and back to the rail.

M. Ranch Rail Pleasure

A. Open to horses three years of age and older.

B. This class is intended as a rail class but individuals working off the rail will not be penalized.

C. The ranch rail pleasure class measures the ability of the horse to be a pleasure to ride while being used as a means of conveyance from one ranch task to another and should reflect the versatility, attitude, and movement of a working horse. The horse should be well broke, relaxed, quiet, soft and cadenced at all gaits. The horse should be ridden on a relatively loose rein with light contact and without requiring undue restraint. The horse should be responsive to the rider and make timely transitions in a smooth and correct manner. The horse should be soft in the bridle and yield to contact. The ideal ranch rail horse should have a natural head carriage at each gait. In all gaits, movement of the ranch rail pleasure horse should simulate a horse needing to cover long distances, softly and quietly, like that of a working ranch horse. This class should show the horse's ability to work at a forward, working speed while under control by the rider. Light contact should be rewarded and horse shall not be shown on a full drape of reins. The overall manners and responsiveness of the horse while performing the maneuver requirements and the horse's quality of movement are the primary considerations.

D. The following are required gaits: 1. Walk – The walk is a natural, flat footed, four-beat gait. The CLASSES gait is rhythmic and ground covering. As in all gaits, the horse should display a level, or slightly above level topline with a bright, attentive expression. 2. Extended Walk - The extended walk is straight, square, and flat-footed, relaxed, and moves out freely with the equine looking ahead. The extended walk shows more length of stride than the walk. 3. Trot – The trot is a natural two-beat gait demonstrating more forward motion than the western jog. 4. Extended Trot – The extended trot is an obvious lengthening of the stride with a definite increase in pace. The horse should be moving in a manner as if it were covering a large area on a ranch with an above level topline. 5. Lope – The lope is a three-beat gait. The lope should be relaxed and smooth with a natural, forward moving stride. 6. Extended Lope – The extended lope is not a run or a race but should be an obvious lengthening of the stride, demonstrating a forward, working speed. The horse should display an above level topline with a bright, attentive expression. 7. Stop - From both the lope and the trot, the equine should be in the correct stopping position (both hocks engaged and stopping on the hindquarters.) All four feet stop moving before the next maneuver is attempted. 8. Reverse - The equine turns briskly and flat with front feet on the ground and holding an inside

rear pivot spot. The reverse may be performed in either direction. 9. Back - Back on command, quietly, willingly and easily in a straight line without resistance.

E. Part of the evaluation of this class is on smoothness of transitions. A horse may be collected from the extended trot as the horse moves into the lope. The transition from the extended lope down to the trot is a transition to the seated trot not the extended trot. Therefore, an extra cue to achieve this gait is expected. Horses that complete this total transition within three strides calmly and obediently should be rewarded. Horses that attempt to stop or do stop prior to trotting will be penalized.

N. Western Horsemanship

1. Riders will be judged on seat, hands, performance of the horse, appointments of the horse and rider and suitability of horse to rider. Individual workouts are required prior to rail work and will count a minimum of 60% of the score if rail work is performed.

2. Judge will provide the pattern, and has the option to require rail work: Horses to be shown at a walk, trot, and lope one way of the ring.

O. Western Riding

1. Rider is judged on the ability to govern, control and properly exhibit the horse in the required pattern. Emphasis shall be placed on the position in the saddle, lightness of hand, change of leads and smoothness of gaits. Riders 13 and under may drop to a trot and use simple lead changes. Preference shall be given to flying lead changes throughout the entire class.

2. The riders' free hand must be kept off the horse and equipment. The rider is penalized if he uses two hands on the reins, changes hands on the reins or touches any part of the saddle or horse with his free hand. The rider is penalized if he/she loses a stirrup. Not following the exact pattern is a disqualification. Knocking down of markers or obstacles will not disqualify but shall be scored down. It is a fall when the horses shoulder touches the ground or when a rider comes in contact with the ground and a fall is a disqualification. Spurs or romal shall not be used forward of the cinch. Romal reins must be held correctly.

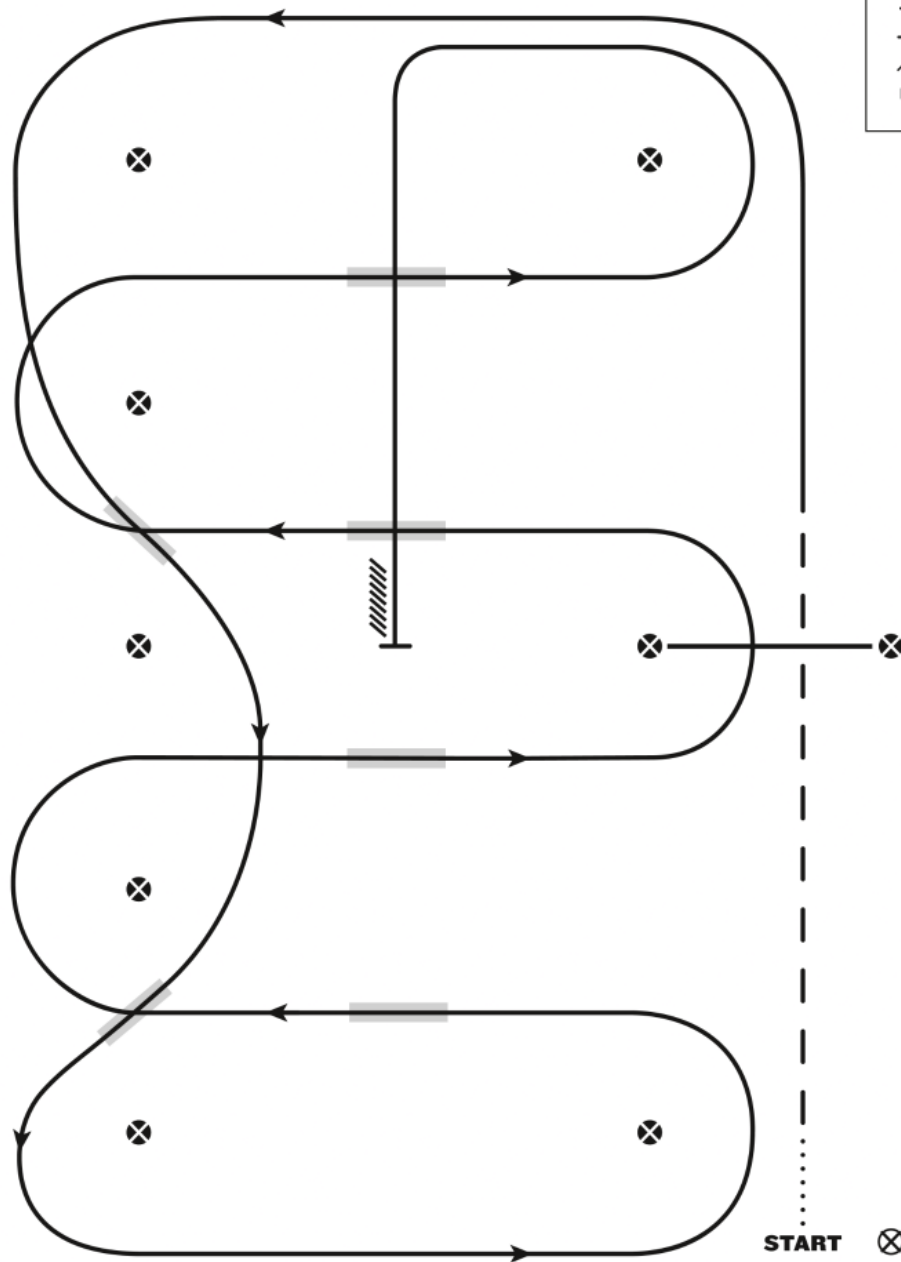
3. Horses six years or older must have a bit, five years and under may use a bosal. If a romal is used, hobbles must be carried. Spurs, breast collar, skid boots or chaps are optional. No ropes, hackamore bits, running martingales, tie-downs, draw reins, whips, bats, nosebands or wire curbs are allowed. Chain curbs are permissible if at least 1/2" in width and lying flat. Lack of required appointments will be cause for disqualification. The judge may inspect equipment at the initial lineup. The rider will be allowed to change providing he is able to compete before the last horse has completed the class.

4. Riders must wear proper riding attire. (See Western Pleasure Class rules.)

WESTERN RIDING PATTERN I

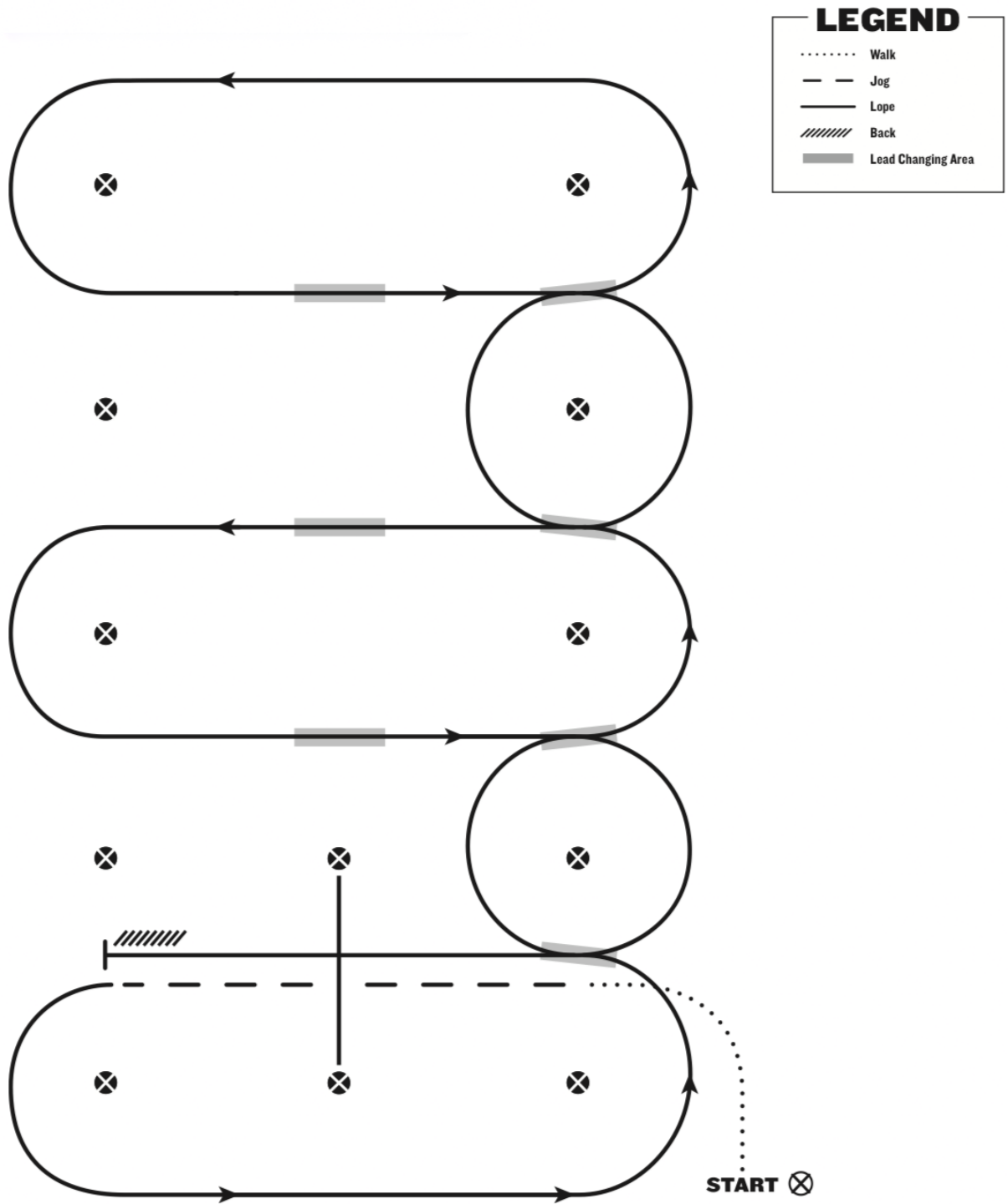
LEGEND

.....	Walk
- - -	Jog
————	Lope
///////	Back
■	Lead Changing Area



1. Walk at least 15 feet from start cone to the first marker, transition to jog, jog over log.
2. Transition to the lope left lead & lope around end
3. First line change
4. Second line change lope around the end of arena
5. First crossing change
6. Second crossing change
7. Lope over log
8. Third crossing change
9. Fourth crossing change
10. Lope up the center, stop & back

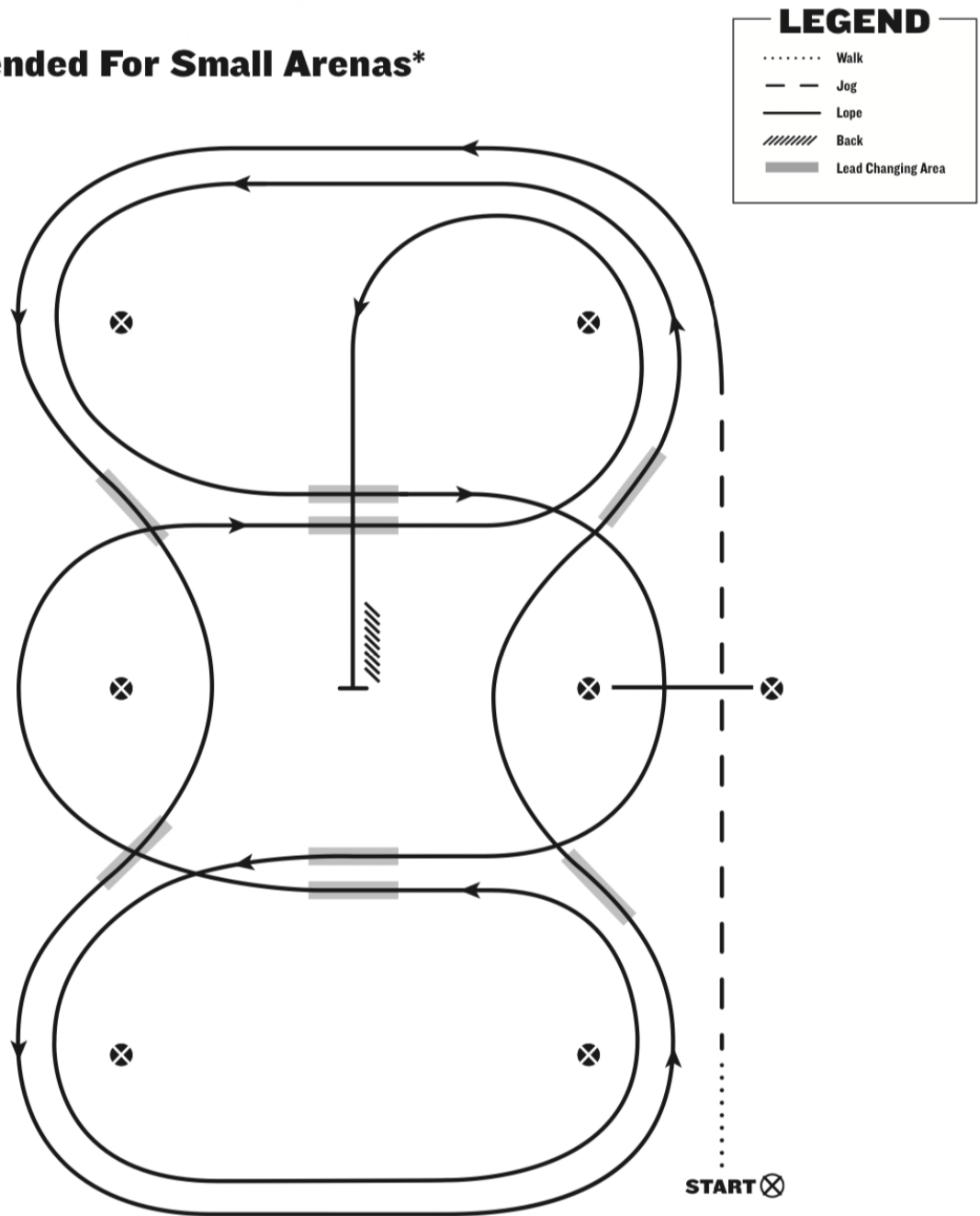
WESTERN RIDING PATTERN 2



- I. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to the lope left lead
3. First line change
4. Second line change
5. Third line change
6. Fourth line change
7. First crossing change
8. Second crossing change
9. Third crossing change
10. Lope over log
11. Lope, stop & back

WESTERN RIDING PATTERN #3

Recommended For Small Arenas

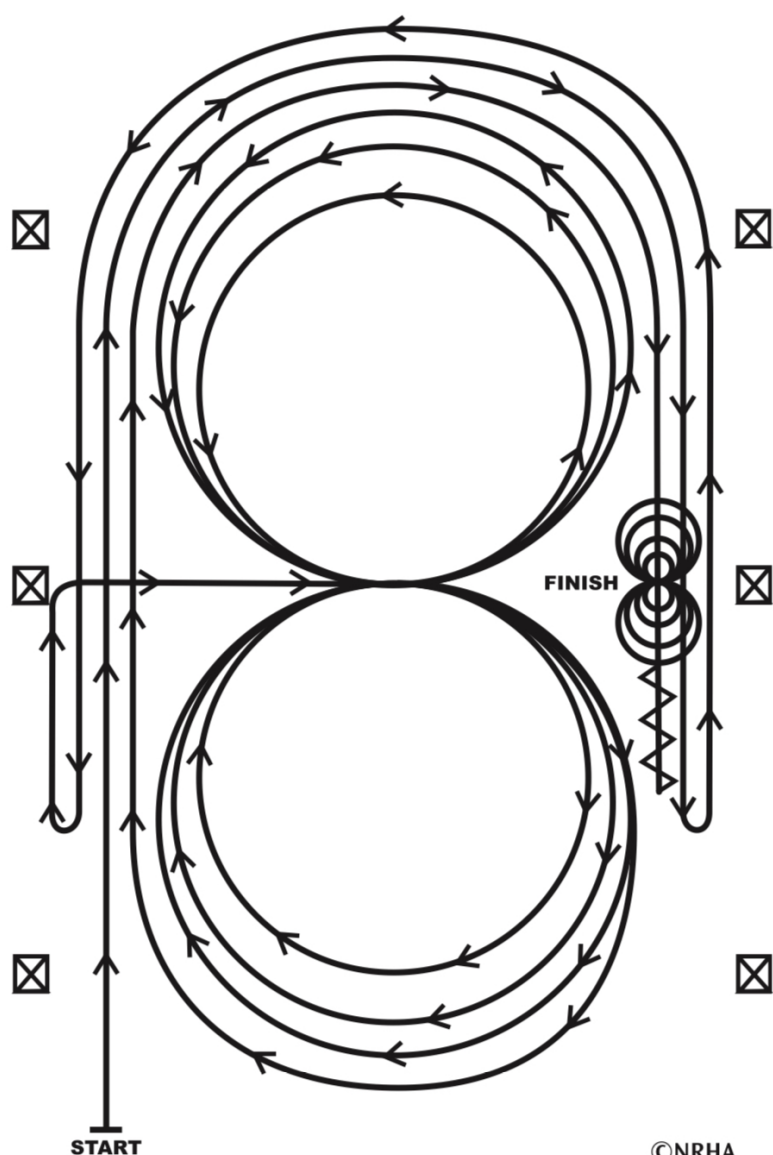


1. Walk at least 15 feet from start cone to the first marker, transition to jog, jog over log.
2. Transition to the lope left lead
3. First line change
4. Second line change
5. Third line change
6. Fourth line change
7. First crossing change
8. Lope over log
9. Second crossing change
10. Third crossing change
11. Fourth crossing change
12. Lope, stop & back

P. Reining

1. Where sufficient space is available, the arena should be approximately 50' x 150'. If only a smaller area is available, the course may be reduced to fit the arena.
2. Each contestant will be required to perform the specified pattern individually.
3. A judge may request a contestant to repeat any part of or the entire pattern. A judge may require the removal of, or changes in, any piece of equipment which, in his/her opinion, would tend to give a horse an unfair advantage. Inhumane equipment will be penalized and scored accordingly.
4. Horses six years old and older must be shown in a bit, horses 5 years old and under may use a bit or bosal at the discretion of the exhibitor. If a romal is used, hobbles must be carried. Spurs, breast collar, skid boots, shin boots and bell boots are optional. No ropes, hackamore bits, running martingales, tie-downs, draw reins, whips, bats, nosebands or wire curbs are permitted. Chain curbs are permissible if at least 1/2" in width and lying flat. Lack of required appointments will be cause for disqualification. The judge may inspect equipment at the initial setup. The rider will be allowed to change, providing he/she is able to compete before the last horse has completed the class.
5. Spurs or romal shall not be used forward of the cinch. Romal reins must be held correctly.
6. The horse will be judged on the neatness, ease, calmness, speed and dispatch with which it performs the pattern. Use of the third gait by gaited horses will be judged on the smoothness of the transitions.
7. Preference will be given to complete flying lead changes. The following will be considered faults and will be scored accordingly; excessive opening of the mouth, head raising on stops, jawing, breaking gaits, refusal to change leads, lack of smooth straight stops on the haunches, anticipation of signals, stumbling, wringing of the tail, backing sideways, knocking over markers, changing hands on the reins, losing stirrups, holding on, having two hands on the reins, falling and/or unnecessary aid to the horse by the rider, such as talking, petting, spurring, or jerking of the reins to urge the horse to perform. Breaking the pattern is a disqualification. The horse shall rein and handle easily, fluently, effortlessly and with reasonable speed throughout the pattern. The hands must not touch the horse or saddle.
8. Riders must wear proper riding attire. (See Western Pleasure Class rules.) The judge will indicate the length of the pattern with markers on the arena fence or wall, markers within the area of the pattern will not be used. The ride patterns are as follows:

3



1. Beginning, lope straight up the left side of the arena, circle the top end of the arena, and staying at least twenty feet (six meters) from the walls or fence, run straight down the opposite or right side of the arena past the center marker and do a left rollback—no hesitation.

2. Continue straight up the right side of the arena circle back around the top of the arena, and staying at least twenty feet (six meters) from the walls or fence, run straight down the left side of the arena past the center marker and do a right rollback—no hesitation.

3. Continue up the left side of the arena to the center marker. At the center marker, the horse should be on the right lead. Guide the horse to the center of the arena on the right lead and complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.

4. Complete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads in the center of the arena.

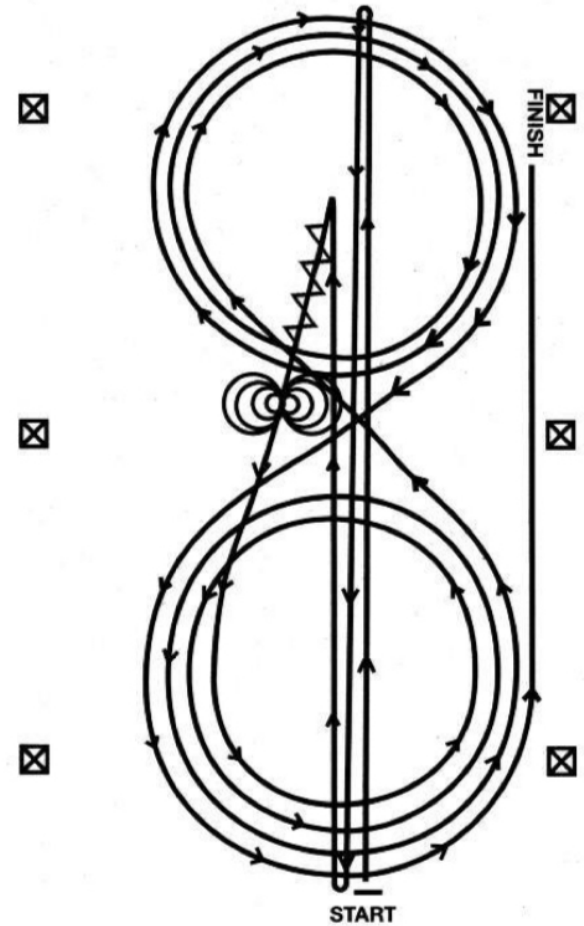
5. Begin a large circle to the right but do not close this circle. Continue up the left side of the arena, circle the top of the arena, and staying at least twenty feet (six meters) from the walls or fence, run straight down the opposite or right side of the arena past the center marker and do a sliding stop. Back up at least ten feet (three meters). Hesitate.

6. Complete four spins to the right. Hesitate.

7. Complete four spins to the left. Hesitate to demonstrate completion of the pattern.

NRHA Pattern 1

1. Run at speed to the far end of the arena past the end marker and do a left rollback - no hesitation.
 2. Run to the opposite end of the arena past the end marker and do a right rollback - no hesitation.
 3. Run past the center mark and do a sliding stop. Back up to center of the arena or at least ten feet. Hesitate.
 4. Complete four spins to the right. Hesitate.
 5. Complete four and one-quarter spins to the left so that horse is facing left wall or fence. Hesitate.
 6. Beginning on the left lead, complete three circles to the left: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
 7. Complete three circles to the right: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
 8. Begin a large fast circle to the left but do not close this circle. Run straight up the right side of the arena past the center marker and do a sliding stop at least twenty feet from the wall or fence. Hesitate to demonstrate the completion of the pattern.
- Rider may be asked to dismount and drop bridle to the designated judge.



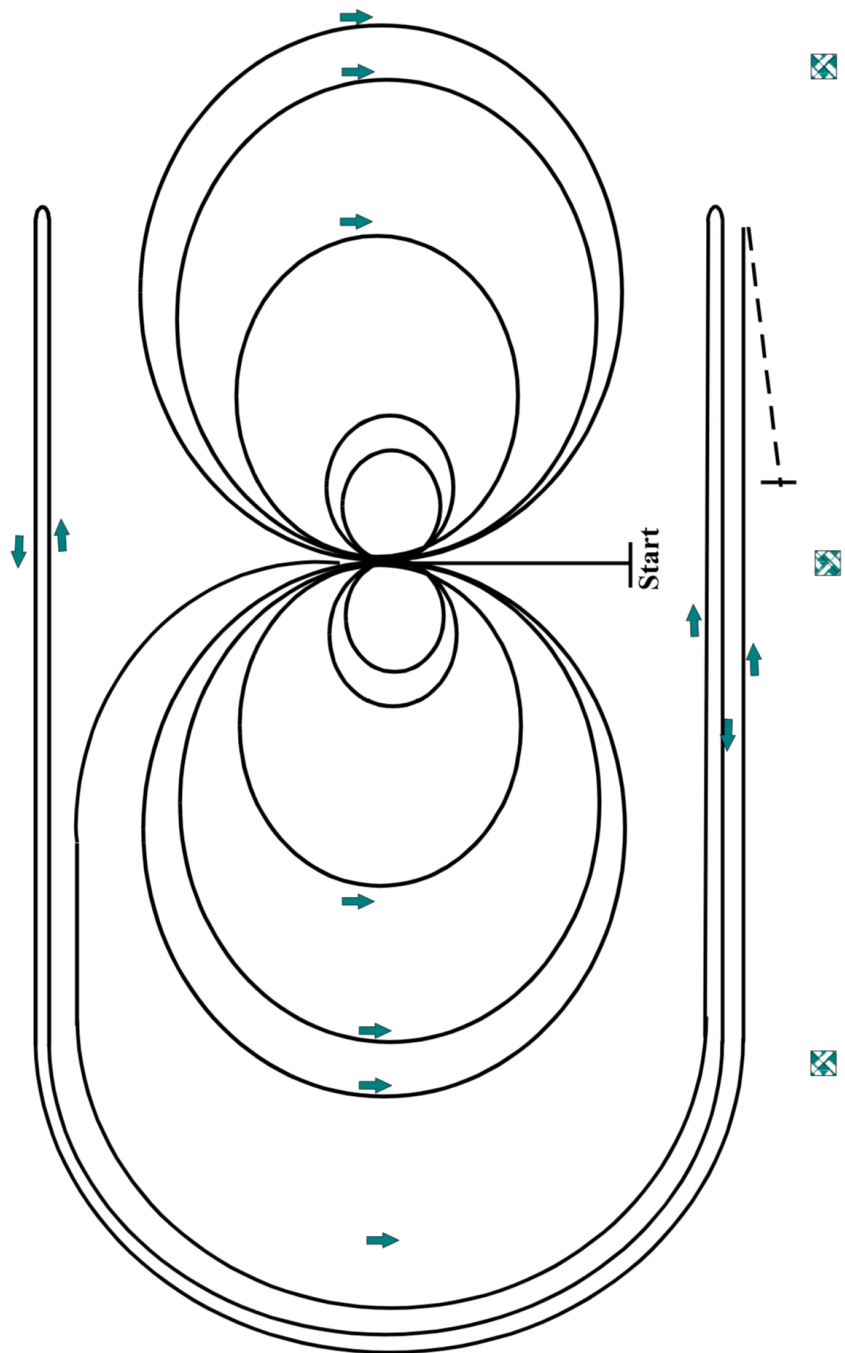
Green as Grass Pattern A

Rider may ride with one or two hands. Rider may not change hands during pattern. Rider MUST FINISH the pattern as He/She Started it. Lead changes are to be a true flying lead change.

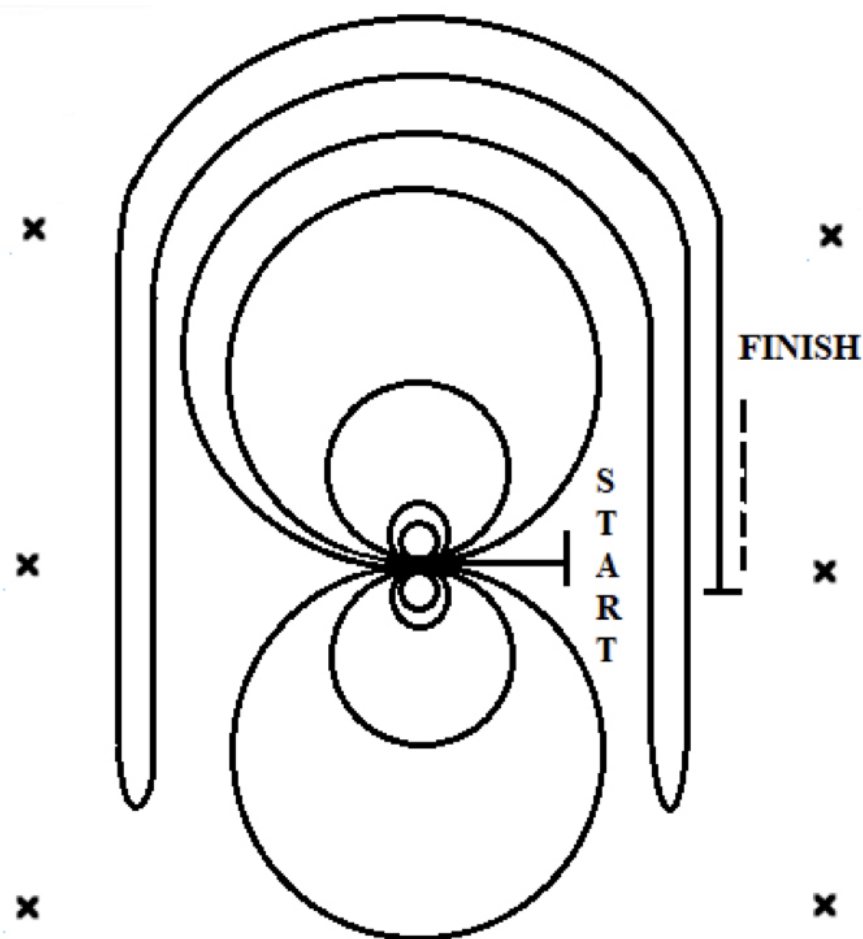
Beginning at the center of the arena facing left wall

1. Beginning on the LEFT Lead, complete two circles to the left; the first circle Large and Fast The 2nd circle small and slow. Stop at center of the arena
2. Complete 2 spins to the LEFT. Hesitate
3. Beginning on the RIGHT lead, complete two circles to the right; the first Large and fast and the 2nd circle Small and Slow. Stop at the center of arena.
4. Complete 2 spins to the Right. Hesitate
5. Beginning on the LEFT lead, run a large fast circle to the left CHANGE LEADS at the center of the arena, Run a Large Fast circle to the Right and CHANGE Leads at the center of the arena
6. Continue around the previous circle to the left, but do not close this circle. Continue up the Right side of the arena staying at least 20 ft from the fence, past the center marker do a Sliding Stop and do a Right rollback, no hesitation.
7. Continue around the bottom end of the arena, run straight down the left side of the arena staying at least 20ft from fence, past the center marker do a Sliding Stop and do a left rollback no hesitation.
8. Continue around bottom end of arena, run straight down the right side of the arena staying at least 20ft from the fence, past the center marker do a Sliding Stop. Backup at least 10ft. Hesitate to demonstrate completion of pattern.

Rider may have to dismount and drop bridle



IHSA Reining Pattern 3



NOTE: The drawn description of this pattern is only intended for the general depiction of the pattern. Contestants should utilize the arena space to best exhibit their horses.

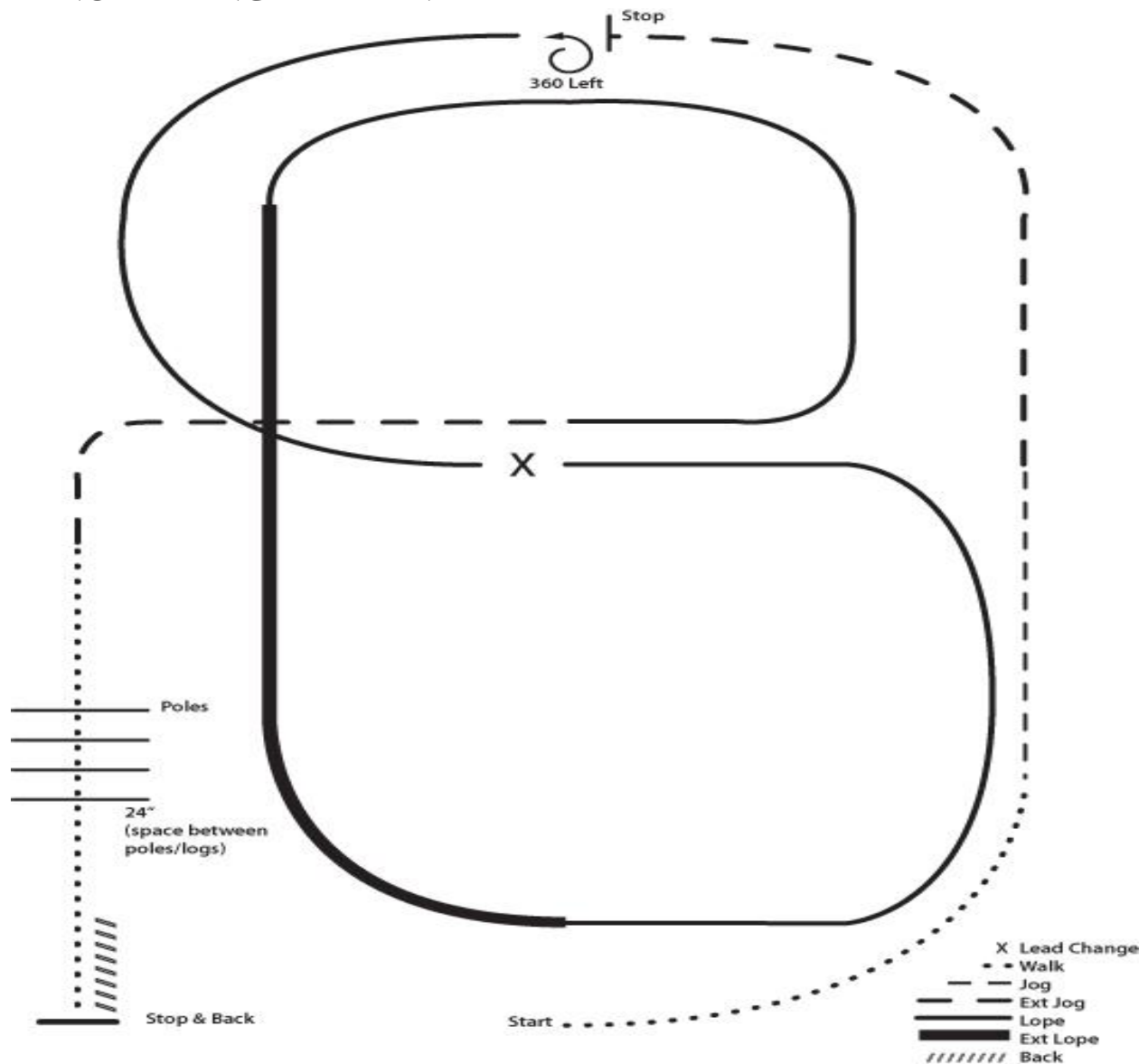
- | | |
|---|---|
| <ol style="list-style-type: none"> 1. Walk horse to center of arena facing left fence or wall. 2. Complete two (2) spins to the left. 3. Complete two (2) spins to the right. 4. Beginning on the right lead, complete two (2) circles to the right, the first being slower and smaller, the second being faster and larger. 5. At the center of the arena, do a simple lead change. 6. Begin two (2) circles to the left, the first being slower and smaller, the second being faster and larger. 7. At the center of the arena, do a simple lead change. 8. Begin a large circle to the right, but do not close this circle. Lope down the right side of the arena past the center marker and stop. Do a left rollback. | <ol style="list-style-type: none"> 9. Lope back around the previous circle, but do not close this circle. Lope down the left side of the arena past the center marker and stop. Do a right rollback. 10. Lope back around the previous circle but do not close this circle. Lope down the right side of the arena past the center marker, stop, and back. Settle. |
|---|---|

LOPE —————
 HALT ————|
 CONE x
 BACK UP - - - - -

Q. Ranch Riding

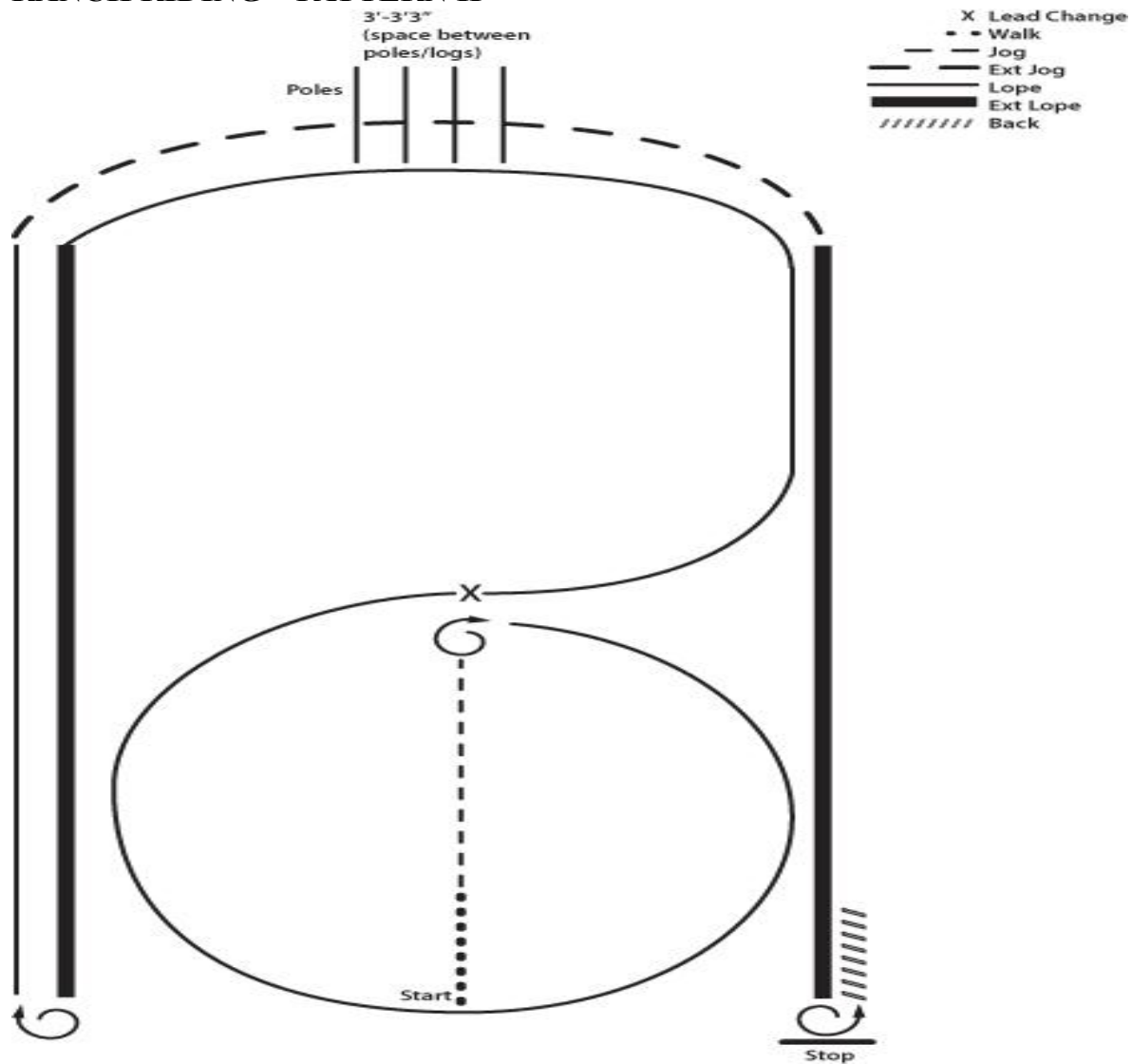
1. The horse should reflect the versatility, attitude, and movement of a working horse.
2. The horse's performance should simulate a horse riding outside the confines of an arena and that of a working ranch horse. This class should show the horse's ability to work at a forward, working speed while under control of the rider. Light contact should be rewarded, the horse does not have to be shown on a full drape of reins. The overall manners and responsiveness of the horse while performing the maneuver requirements, and the horse's quality of movement are the primary considerations.
3. No horses less than 3 years of age.
4. Each horse will work individually, performing both required and optional maneuvers, and scored on the basis of 0 to 100, with 70 denoting an average performance.
5. The required maneuvers will include the walk, jog, and lope both directions, and the extended jog and lope at least one direction, as well as stops, turn to change directions, and back.
6. Three optional maneuvers may include a side pass, turns of 360 or more, change of lead (simple or flying), walk, jog, or lope over a pole(s), or a simple combination of maneuvers that would be reasonable for a ranch horse to perform.
7. The maneuvers may be arranged in various combinations with final approval by the judge.
8. The overall cadence and performance of the gaits should be with an emphasis on forward movement, free-flowing, and ground covering for all gaits. Transitions should be performed where designated, with smoothness and responsiveness.
9. No time limit.
10. One of the suggested 4 patterns may be used, ***however a judge may utilize a different pattern as long as all required maneuvers are included plus 3 or more optional maneuvers are included.***
11. Failure to perform a required maneuver will result in a horse placing below all other horses that perform all maneuvers.
12. No hoof polish. No braided or banded manes or tail extensions. Trimming inside ears is discouraged. Trimming the bridle path, trimming of fetlocks or excessive facial hair is allowed.
13. Equipment with silver should not count over a good working outfit. Silver on bridles and saddles is discouraged.

RANCH RIDING PATTERN #1



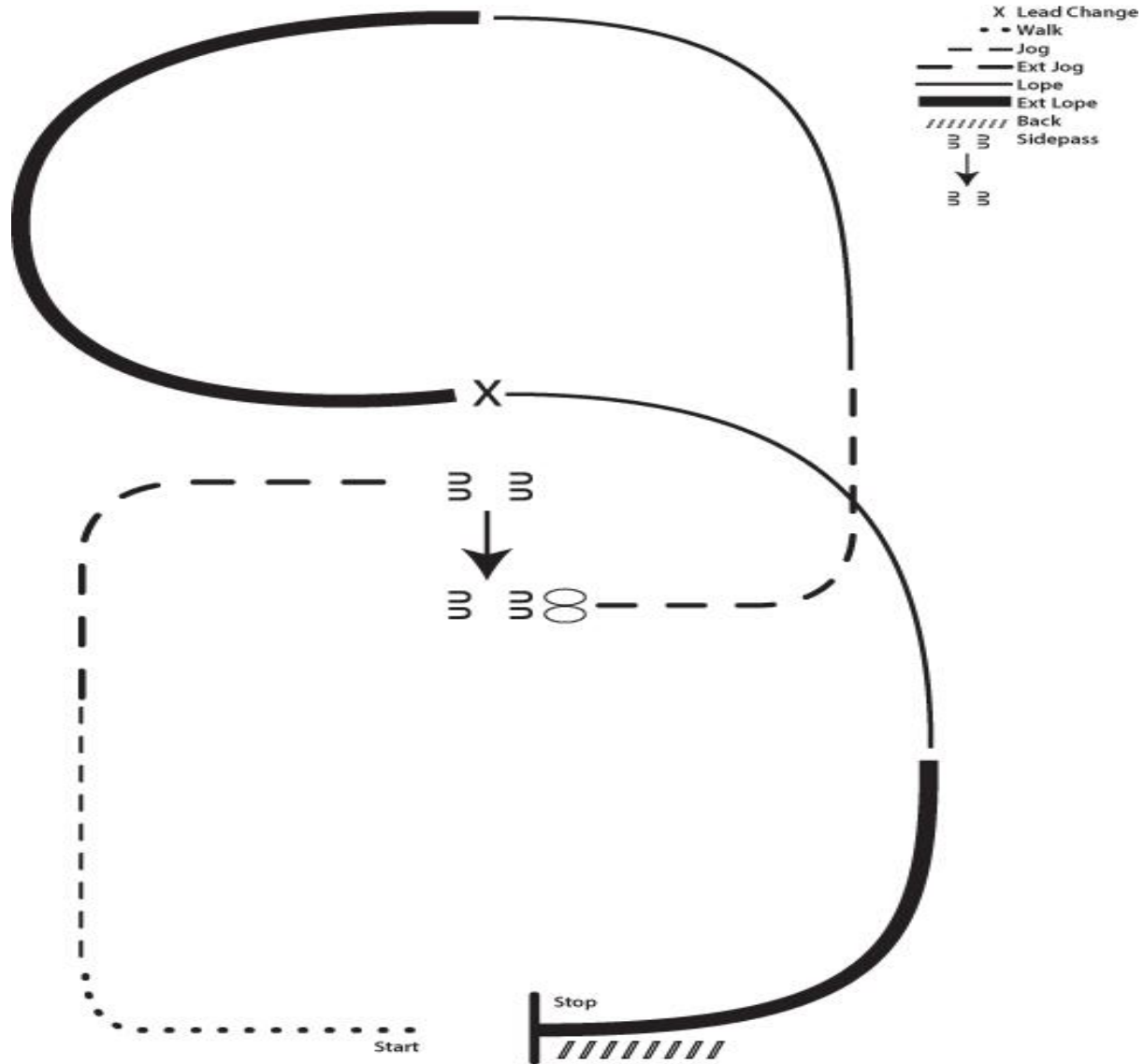
1. Walk
2. Jog
3. Extend the jog, at the top of the arena, stop
4. 360 turn to the left
5. Left lead 1/2 circle, lope to the center
6. Change leads (simple or flying)
7. Right lead 1/2 circle
8. Extended lope up the long side of the arena (right lead)
9. Collect back to a lope around the top of the arena and back to center
10. Break down to a jog
11. Walk over poles
12. Stop and back

RANCH RIDING – PATTERN II



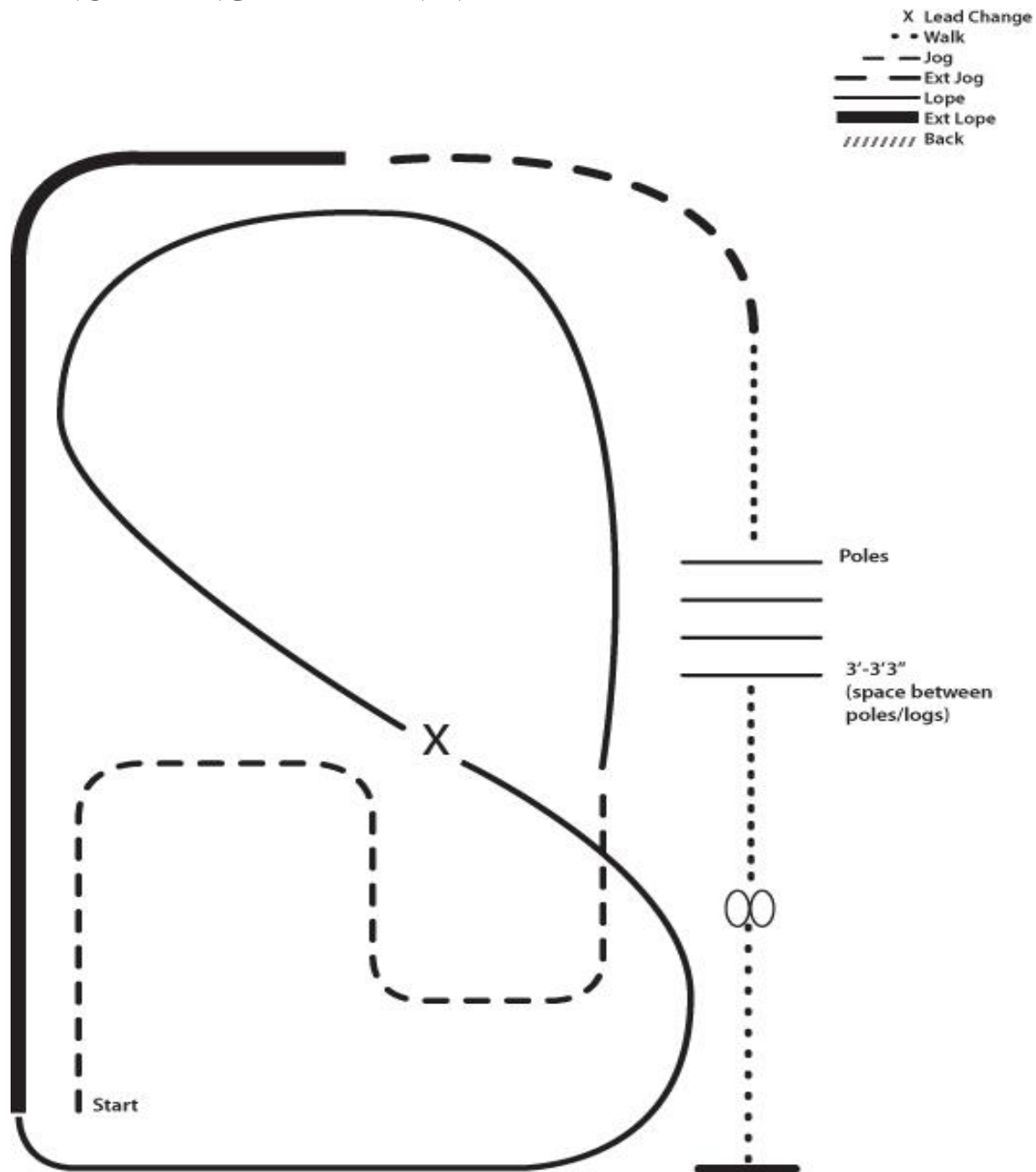
1. Walk
2. Jog
3. Stop, do 1 1/4 turn to the right
4. Lope small circle on the right lead
5. Change leads, (simple or flying) lope left lead around end of the arena
6. Extend the lope on the left lead
7. Stop, do 2 1/2 turns right
8. Lope straight on the right lead
9. Extend the jog around end of the arena across poles/logs
10. Extend lope on right lead
11. Stop, do 2 turns left
12. Back

RANCH RIDING – PATTERN III



1. Walk to the left around corner of the arena
2. Jog
3. Extend alongside of the arena and around the corner to center
4. Stop, side pass right
5. 360 turn each direction (either way 1st)
6. Extend the jog
7. Lope left lead
8. Extend the lope
9. Change leads (simple or flying)
10. Collect to the lope
11. Extend the lope
12. Stop and back

RANCH RIDING- PATTERN IV



1. Jog serpentine
2. Lope left lead around the end of the arena and then diagonally across the arena
3. Change leads (simple or flying) and lope on the right lead around end of the arena
4. Extend lope on the straight away and around corner to the center of the arena
5. Extend jog around corner of the arena
6. Collect to a jog, jog over poles
7. Stop, do 360 turn each direction (either direction 1st) (L-R or R-L)
8. Walk

R. Trail

1. Miniature Horse Trail Class

- a.** Exhibitor must wear proper Western or English attire. Hat is optional.
- b.** Class will be judged 100 % on manner of horse's performance through the course. Judging to be done by the judge of the day.
- c.** Class will be held in an enclosed area, either in or outside of the main ring. Class pattern will be posted by 8:30 A.M. EST.
- d.** There is a sixty second time limit to complete each obstacle. After time is used, the exhibitor will be directed to the next obstacle. Refusals to do an obstacle do not constitute class disqualification.
- e.** Edible treats to encourage an animal to perform one of the obstacles are not allowed.
- f.** Obstacles should be safe for exhibitors as well as for horses.
- g.** Off course will result in elimination from the class. Off course is defined as: taking an obstacle in the wrong direction, negotiating an obstacle from the wrong side, skipping an obstacle unless directed by the judge and negotiating obstacles in the wrong sequence.
- h.** Obstacles will be used and selected from the following approved list:
 - 1. Bridge
 - 2. Tarp
 - 3. Carry object over the back of horse from one place to another.
 - 4. Side pass over pole placed flat on the ground.
 - 5. Back through an "L" with a 28" minimum spacing.
 - 6. Serpentine through cones.

2. Trail Class -(In-Hand, Walk trot, Juv., Jr., Sr:)

- a.** Judging will be based on the performance of the horse negotiating the obstacles with emphasis on manners, attitude and response to the rider. Judging is to be done by the judge of the day.
- b.** Class will be held in an enclosed area either outside of the main ring or in the main ring and be posted by 8:30 A.M. EST.
- c.** Horses are not required to work the rail, but the course must be designed to require each horse to walk, trot and lope (walk and trot only for in hand trail and walk trot trail) somewhere on the course. Horses will be penalized for delays in doing an obstacle or if a refusal, will be asked to go on to the next with no points given for that obstacle. Excessive speed or carelessness in negotiating obstacles will be similarly penalized.
- d.** In hand trail maybe shown with a saddle but must be shown in a halter. All ages are able to be shown.

e. If showing in the in hand trail you are not allowed to cross enter into the riding trail with the same horse/ rider combination.

Failure to follow the course shall be disqualification. In the case of a tie, contestants will be required to work another obstacle. It is permissible to change hands to work an obstacle before it is started; hands to be around the reins, index finger only between reins, except when using a romal. Riders hands to be clear of horse and saddle. No spurs or romal shall be used forward of the cinch.

d. A minimum of six obstacles will be used, maximum of ten, a minimum of three obstacles selected from the following list and the remaining three to six at the discretion of the sponsoring club, keeping in mind safety and age appropriateness. All clubs are encouraged to use wooden poles instead of PVC pipes. U.P.H.A. approved list:

1. Opening, passing thru and closing gate.
2. Ride over at least four poles, either in a straight line, zig- zagged or raised. Raised or normal walk-overs are to be 24 inches apart. Trot poles will be 3 feet apart and 6 feet for loping.
3. Back through an "L" with 28 inches minimum spacing, or back through and around three markers (no barrels) set in a line or triangle. If using the "L" must first walk through and then proceed to back through.
4. Carry an object from one area of the arena to another.
5. Put on and remove a slicker.
6. Remove and replace items from a mailbox.
7. Side pass over an obstacle.
8. Ground tie.
9. Ride/lead over a wooden bridge at least 3 feet wide by 6 feet long.
10. Execute a 360 degree turn on the forehand or haunches with all four feet within a box. The turn specified the day of the show. The square box of rails is to be 5 to 7 feet square.

e. Horses must have proper equipment but hobbles and leg protection are optional. (See Western or English Pleasure Class rules.)

f. Riders must wear proper riding attire. (See Western or English Pleasure Class rules.)

Section IV. TIMED EVENT (SPEED CLASSES) GENERAL RULES:

A. Speed events will not start until after 2:00 p.m., however speed classes may be held on Friday starting at 6:00 p.m. if requested by a club.

B. No horses may run more than once in an event except when involved in a tie, breakage of equipment, or the timer malfunctions.

C. Courses must be laid out to allow sufficient room for stopping and turning as indicated in diagram.

D. An electric timer must be used. A backup stop watch may be used. In case of timer failure the contestant may either take the stop watch time or run the pattern again using the electric timer.

E. Western type equipment is required. Bosal, hackamore and any humane bit is allowed. The judge or ringmaster may disqualify any contestant if equipment is considered unsafe or inhumane.

F. Neat western attire required: shirt-no short sleeves, and boots. Western hats and/or safety riding helmets are optional for contestants 19 and over. (Remember, safety helmets are required for all contestants 18 and under.) No other caps or head covering is allowed.

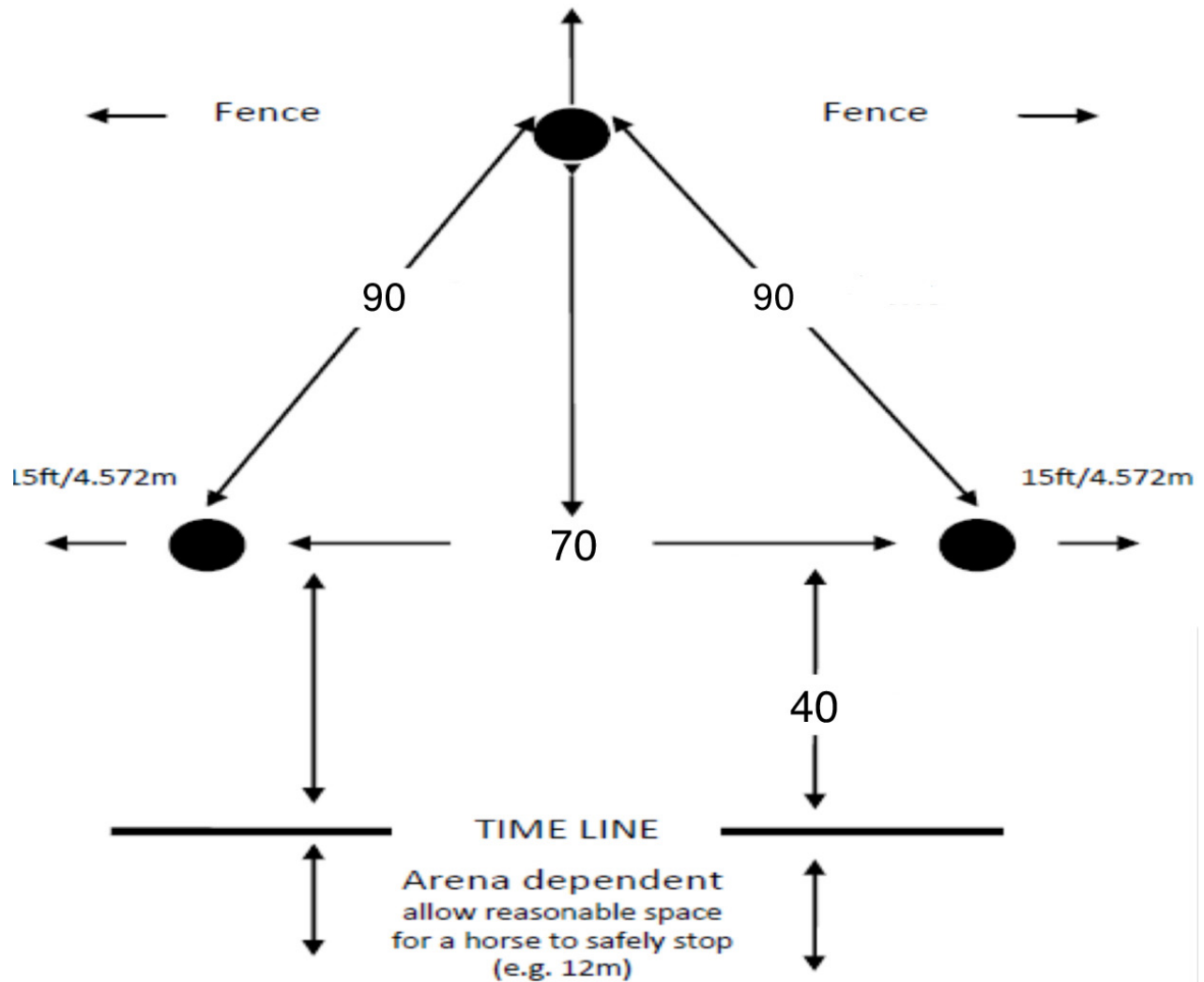
G. Two hands may be used anytime the horse is in motion for reestablishing balance and as an aid for stopping. This rule applies to speed events only. Excessive spurring, whipping, etc. will not be permitted. No hitting allowed in front of the cinch.

H. Only horse show officials should be allowed in the timing booth during running of timed events.

SECTION V. SPEED EVENTS:

A. Barrel Racing

1. Barrels will be spaced in a triangular pattern. The first being 40 feet from the starting line, 70 feet to the second barrel, 90 feet to the furthest barrel and return to the start. If a reduction of course is required, the reduction is to be an equal increment (consult the diagram).

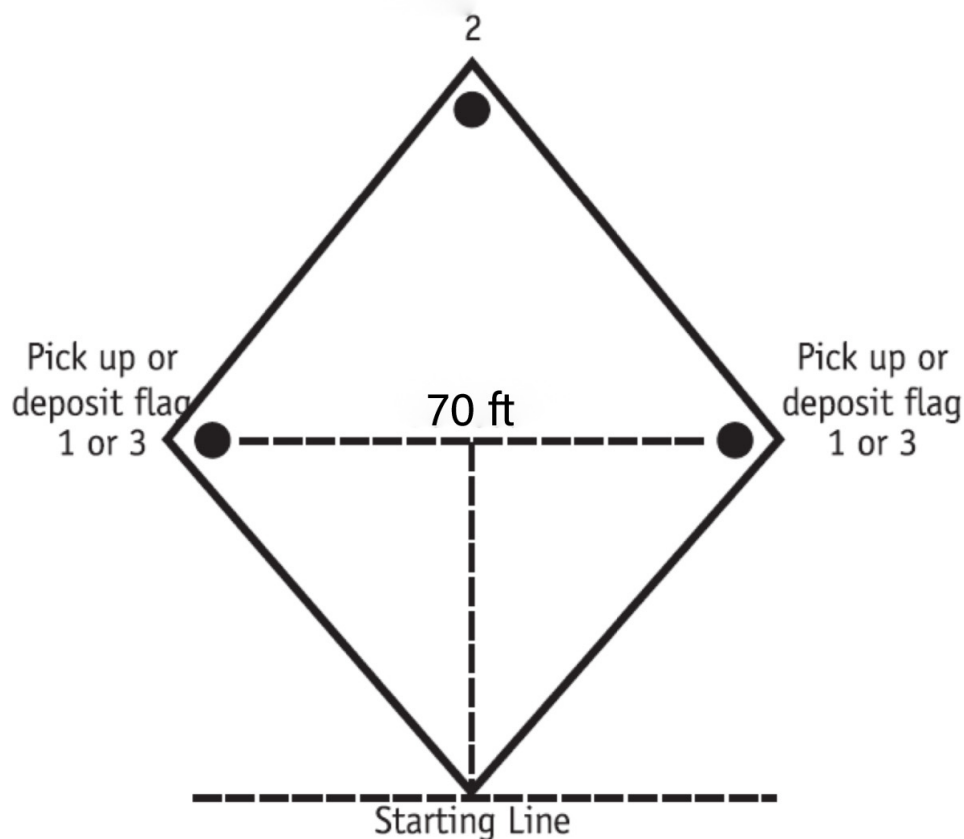


2. If the barrels are metal, they must be protected with rubber rings or tires at the top. Plastic barrels may be used if within specifications.
3. It is permissible to start with either the right or left barrel. When starting with the right barrel the pattern shall be as follows: right barrel clockwise; left barrel counter-clockwise; further barrel counter-clockwise.
4. The contestant will lose 5 seconds per barrel if knocked down. They will be disqualified for not following the pattern.

B. Midwest Flags

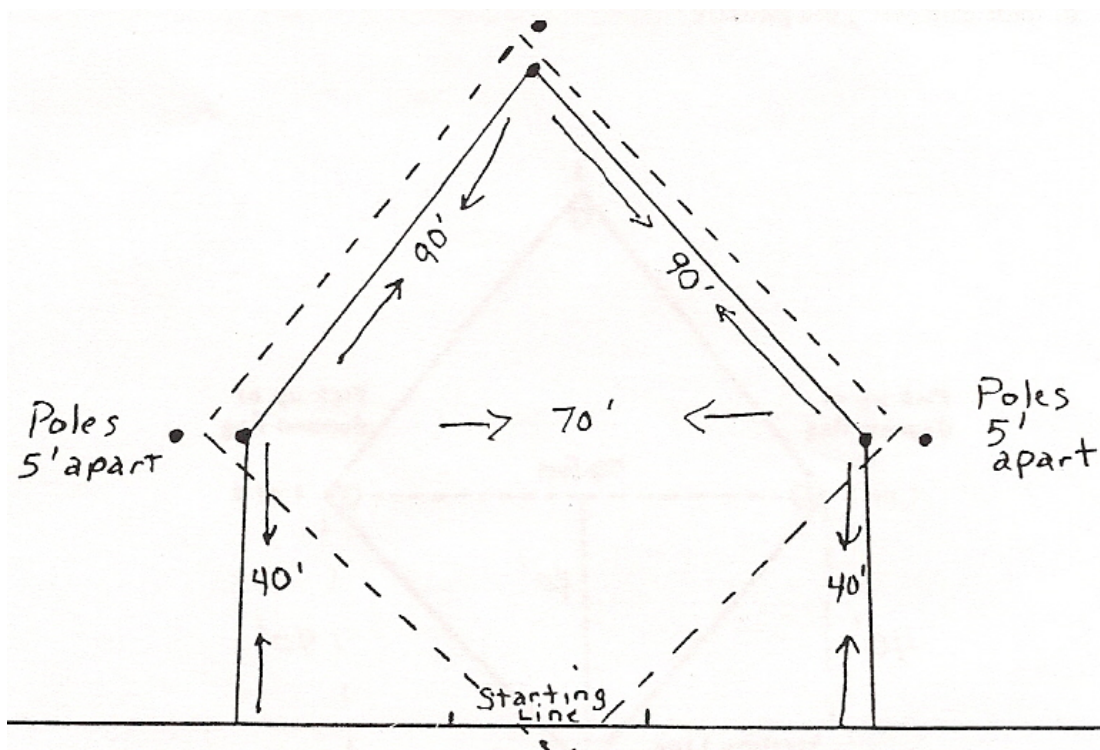
1. Three barrels should be placed at a 15' distance from all fences or walls. The distance from barrels 1 to 2 to 3 is 100'. The distance across the base of the triangle from barrel 1 to barrel 3 should be 70 feet. The bucket should be filled with sand and should be placed on the barrels as a depository for the flag. The length of the flag sticks should be 12" to 16" above the edge of the bucket. Wooden doweling 3/4" in diameter or other round suitable material should be

used for the flag. The bucket should be 8" high. Two kegs, pylons, or like obstacles should be set on the starting line. Barrels 1 and 3 are to be 40 feet from the start/finish line. The horse and rider must start within 25' of the markers on the starting line (consult the diagram).



2. Contestants have the option of riding course A or B as follows:
 - a. The entry shall cross the starting line and begin following the pattern to the left, OR;
 - b. The entry shall cross the starting line and begin following the pattern to the right
- c. The contestant will pick up a flag at 1, ride behind 2 and place the flag in the bucket at barrel
3. The flag must be placed into the bucket with the flag up-right.
4. Cause for disqualification will be as follows:
 - a. Hitting of any part of the horse/pony's body with the flag or stick.
 - b. Dropping the flag.
 - c. Knocking over any of the barrels or knocking the bucket off, or over on the barrel.
 - d. Not following the pattern; circling the barrel will be disqualification.

C. Home Run



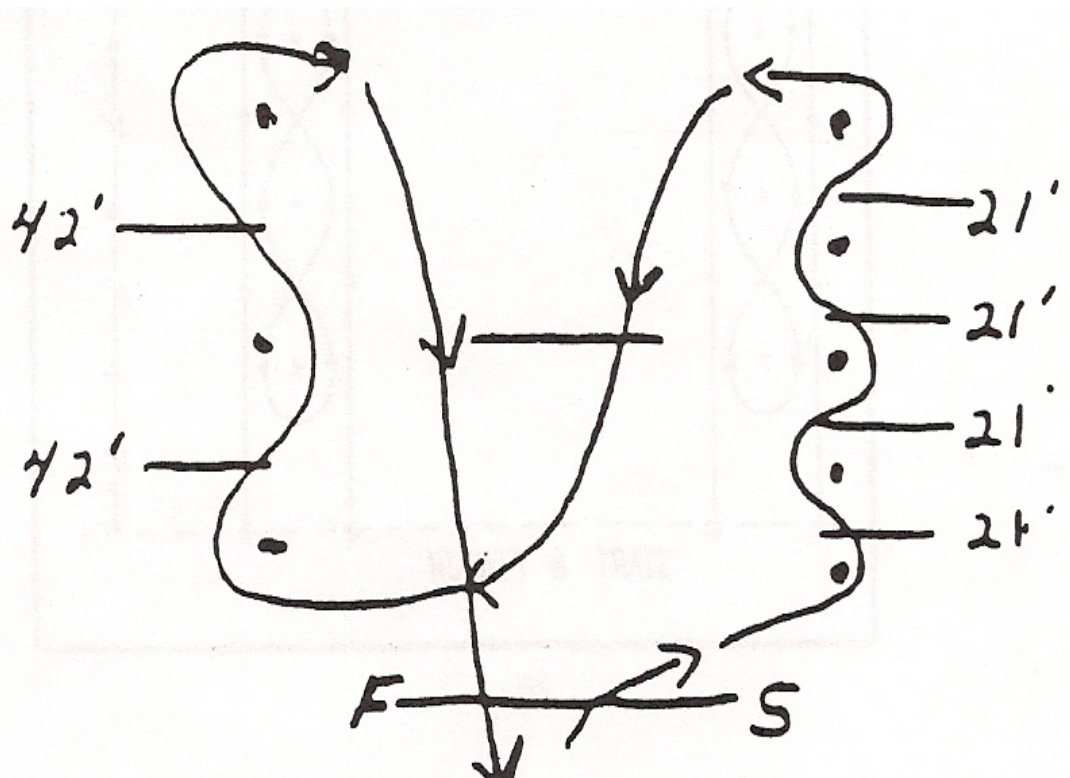
1. Home Run is run as if the horse and rider were running the base pattern of a baseball diamond. The base would be two poles set five feet apart so that the horse and rider run between the two poles. The horse and rider may either start on the left set of bases or the right set of bases, running through all three sets of bases and back to the starting line.
2. Home run will be set up as the same size as the barrel pattern. After Midwest flags are finished leave the barrels in place, put a pole on either side of the barrel a distance of five feet apart, so there is enough room for a horse and rider to race through. Once the poles are in place, remove the three barrels.
3. Poles will be spaced in a triangular pattern. The first base (2 poles being 5' apart) being 40' from the starting line. 70' to the third base (2 poles being 5' apart), 90' to second base (2 poles 5' apart). If a reduction of course is required, the reduction is to be in equal increments.
4. The horse and rider must start at the starting line and run to either first or third base (through the two poles) and continue on to second base, and then through the last base and then home. Failure to pass between the two poles representing the bases will be cause for disqualification. There is a three second penalty for each pole knocked over.

D. Plug Race

1. One barrel is to be placed a min of 100' from the time line.
 2. The contestant is to ride down around the barrel either to the right or left and ride back out of the gate.
 3. There will be a 5 second penalty for knocking over the barrel. The Contestant will be disqualified for not following the pattern.
-

E. Scuda Hole

1. Five (5) poles will be placed in a straight line 21' apart to the right of the starting gate. The rider shall weave thru the poles starting to the right of the first pole. A low jump shall be placed, horizontal with the gate and even with the third pole. The contestant shall come from the last

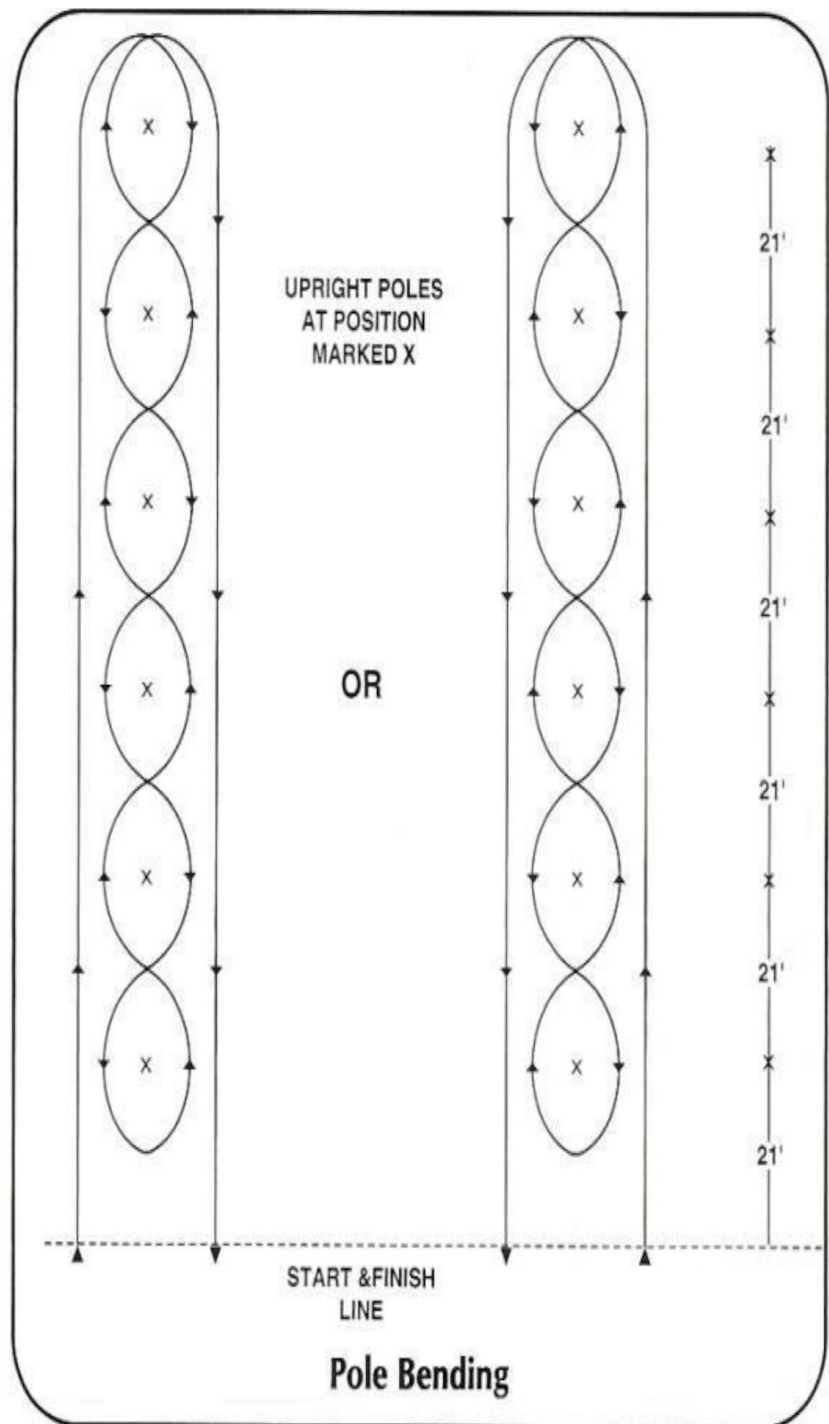


pole and go over the jump. Three (3) barrels are to be placed in a straight line to the left of the gate. The first to be placed directly across from the first pole; the second across from the third pole; and the third across from the fifth pole. The contestant shall turn from the jump, weave thru the barrels starting on the left of the first barrel, turn the last barrel and finish by running straight to the gate between the jump and barrels.

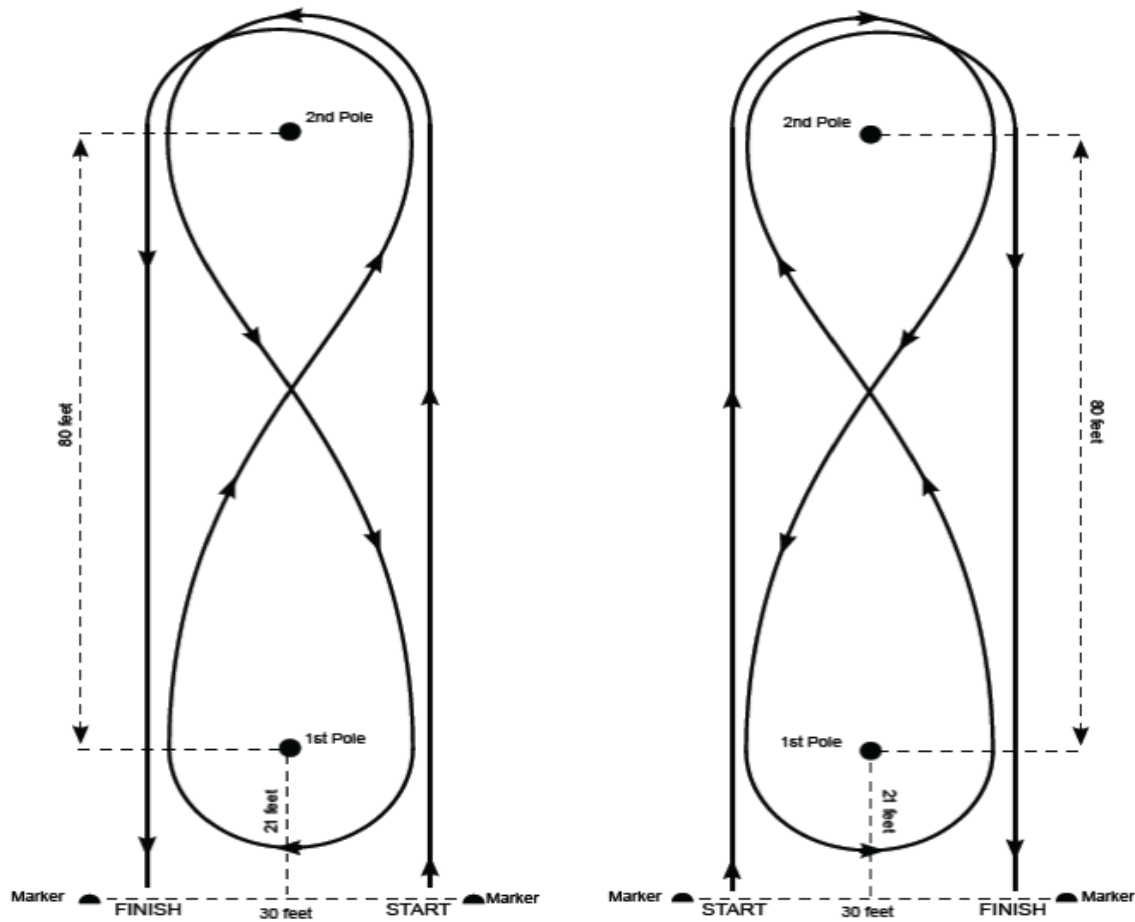
2. The contestant will receive a three second penalty for each pole knocked over, and knocking over or refusing the jump; a five second penalty for knocking over a barrel and disqualification, or for not following the pattern.

F. Pole Bending

1. The pattern is to be run around six (6) poles. Each pole is to be 21' apart and the first pole is to be 21' from the starting line. They will have a 14" base, 3/8" thickness, be of lightweight conduit pipe 6' tall.
2. A contestant may start either to the right or left of the first pole and then run the remainder of the pattern accordingly.
3. The contestant will lose 3 seconds per pole if knocked down. They will be disqualified for not following the pattern.



G. STAKES RACE



1. The contestant is allowed a running start and may begin his run from either the left or right side of the first pole. Start by crossing the center line between the upright markers, turn around the second pole, cross over the center line again between the markers, then around the first pole and run back across the finish line.
2. If an upright marker or pole is knocked down it shall result in 5 second penalty.
3. If pattern is broken, disqualification will occur.